

Parton Shower Basics

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Master Formula

$$\sigma_X = \sum_{a,b} \int dx_1 dx_2 f_a(x_1, \mu_F^2) f_b(x_2, \mu_F^2) \hat{\sigma}_{ab \rightarrow X} \left(x_1, x_2, \alpha_s(\mu_R^2), \frac{Q^2}{\mu_F^2}, \frac{Q^2}{\mu_R^2} \right)$$

- PDF: extracted from experiment, using evolution from theory
- $\hat{\sigma}_{ab \rightarrow X}$: short distance partonic cross section, perturbative behaviour
- Expansion over α_s : gives LO, NLO, NNLO and so on

Cross-section Calculation

$$\begin{aligned} [d\sigma]_{2 \rightarrow n} &= \frac{|\mathcal{M}|^2}{4\sqrt{(p_1 \cdot p_2)^2 - m_1^2 m_2^2}} d\Phi_n \\ &= \frac{|\mathcal{M}|^2}{2\sqrt{\lambda(E_{cm}^2, m_1^2, m_2^2)}} d\Phi_n \end{aligned}$$

Integrated it gives collision rate:

$$N = \sigma \int \mathcal{L}(t) dt$$

Källén Function:

$$\lambda(a^2, b^2, c^2) = (a + b + c)(a + b - c)(a - b + c)(a - b - c)$$

n-body Phase Space

$$d\Phi_n = \left[\prod_{i=1}^n \frac{d^3 p_i}{(2\pi)^3 2E_i} \right] (2\pi)^4 \delta^{(4)} \left(p_0 - \sum_{i=1}^n p_i \right)$$

- a general and efficient way of phase space parametrisation is required due to large number of dimensions
- analytical methods become too complicated when different CUTS are applied on the final states
- numerical evaluation of the integrations are necessary
- however, δ -functions cannot be integrated numerically
- δ -function integrations are to be done analytically by choosing a set $\{p_i\}$, such that δ -function relation is already satisfied
- no other alternative than to calculate at least $d\Phi_2$ and use it recursively to calculate $d\Phi_n$

2-body Phase Space

$$d\Phi_2 = \frac{1}{16\pi^2} \frac{|\vec{p}| d\Omega}{E_1 E_2}$$

- with this relation in hand, we'll factorise 3-body phase space
- we'll use that relation recursively to factorise n-body phase space

Factorisation of 3-body Phase Space

$$d\Phi_3(P; p_1, p_2, p_3) = dm_{23}^2 [d\Phi_2(P; p_1, p_{23})] [d\Phi_2(p_{23}; p_2, p_3)]$$

Factorisation of n-body Phase Space

$$d\Phi_n(P; p_1, p_2, \dots, p_n) = dm_{23\dots n}^2 [d\Phi_2(P; p_1, p_{23\dots n})] \\ \times [d\Phi_{n-1}(P; p_2, p_3, \dots, p_n)]$$

- adaptation of numerical techniques is necessary

Monte Carlo Integration

$$I = \int_{x_1}^{x_2} f(x) dx$$

- Mean Value theorem: basis of Monte Carlo integrations
- Draw N sample points **uniformly**

$$I_N = (x_2 - x_1) \frac{1}{N} \sum_{n=1}^N f(x_n)$$
$$V_N = \left\{ (x_2 - x_1)^2 \frac{1}{N} \sum_{n=1}^N [f(x_n)]^2 \right\} - I_N^2$$

Central Limit Theorem

$$I = I_N \pm \sqrt{V_N/N}$$

- convergence is slow: $1/\sqrt{N}$
- error estimation is easy
- errors do not depend on the number of dimensions
- improvement in the result can be controlled by minimizing V_N
- optimal case: $f(x) = \text{constant} \implies V_N = 0$

Importance Sampling

$$I = \int_{x_1}^{x_2} \frac{f(x)}{p(x)} p(x) dx$$

- method of minimizing V_N
- it corresponds to change of variables
- choose $p(x)$ in such a way that $\frac{f(x)}{p(x)} \sim \text{constant}$
- error is now determined by $\text{Var}(f/p)$
- $p(x)$ is restricted to become a +ve valued function and can be normalised to unity
- $p(x)$ might be interpreted as probability density function \implies
NON-uniform distribution of sample points

Drawback

Need to know a lot about $f(x)$ before starting the integration !

Adaptive Importance Sampling

An algorithm which learns about the integrand as it proceeds.

- If $p(x) = \frac{|f(x)|}{\int |f(x)| dx}$, the $\text{Var}(f/p)$ vanishes.

Example: **VEGAS**

- Learns about the integrand during the integration
- Uses numerical step functions which comes closer and closer to the true integrand
- Bins are of equal area
- Starts by sub-dividing the integration space into rectangular grid
- Performs integration in each sub-spaces
- These results are then used to adjust the grid for next iteration

Multi Channel Integration

- MC leads to poor results when $f(x)$ has sharp peaks
- Remapping of variables can make the integrand flat
- Variable transformation is difficult when $f(x)$ contains different peaks in different regions

Solution: use different transformation for different peaks

$$p(x) = \sum_{i=1}^n \alpha_i p_i(x) \quad \text{with} \quad \sum_{i=1}^n \alpha_i = 1$$

Drawback

- all $p_i(x)$ functions are to be calculated to determine $p(x)$
- time consuming
- relative weight (α_i) of each channel changes to minimize variance

Solution: Write the integrand in terms of a basis of n functions f_i such that,

$$f = \sum_{i=1}^n f_i$$
$$\implies I = \sum_{i=1}^n I_i$$

Towards Event Generation

Example: $u\bar{u} \rightarrow gg$

- Three very different pole structures contributing to the same matrix element
- Basis: $f_i = \frac{|A_i|^2}{\sum_j |A_j|^2} |A_{total}|^2$
- Choice of such basis divides integrations into pieces, based on diagrams
- No need to calculate weight functions from other channels
- Errors add in quadrature \implies no extra CPU cost
- Parallel in nature
- Interference terms never create new peaks

Event Selection

- 1 pick x at random
- 2 calculate $f(x)$
- 3 pick y at random, where $0 < y < f_{max}$
- 4 If $f(x) > y \implies$ Accept
- 5 Otherwise Reject

Weighted Events: Same number of events in areas of phase space with very different probabilities

Unweighted Events: No. of events \propto probability of phase space area

Parton Shower

- Particles are by definition HARD, while calculating ME
- Accelerated particles radiate
- PS evolve the hard process down to the hadronisation scale
- They generate high multiplicity final states, which can readily be converted into hadrons
- In practice, $PP \rightarrow X \implies PP \rightarrow X+n \text{ jets}$
- Logarithmically dominant contributions are universal

Collinear Factorisation

$$d\sigma_{n+1} = d\sigma_n \frac{dt}{t} dz \frac{\alpha_s}{2\pi} \hat{P}_{ba}(z)$$

- This relation appears after integration over azimuthal angle ϕ
- t : evolution parameter
- \hat{P} : unregulated splitting functions
- z : energy fraction E_b/E_a

Iteration of Parton Branching

$$d\sigma_{n+2} = d\sigma_n \frac{dt}{t} dz \frac{dt'}{t'} dz' \left(\frac{\alpha_s}{2\pi}\right)^2 \hat{P}_{ba}(z) \hat{P}_{db}(z')$$

- $a(t) \rightarrow b(z) + c$
- $b(t') \rightarrow d(z') + e$
- Markov chain process: probability of the next branching depends only on the present values of random variables
- Branching tree: $Q^2 \gg t_1 \gg t_2 \gg \dots \gg Q_0^2$

Sudakov Factor

$$\Delta(Q_1, Q_2) = \exp \left[-\frac{\alpha_s}{2\pi} \int_{Q_2^2}^{Q_1^2} \frac{dt}{t} \sum_b \int_{z_{min}}^{z_{max}} dz \hat{P}_{ba}(z) \right]$$

- Probability of not finding a parton b from a , when evolution parameter varies from Q_1 to Q_2
- Basis of PS Monte Carlo

Parton Shower Monte Carlo

- 1 Start the evolution at the (virtual) mass scale t_0 and momentum fraction $x_0 = 1$
- 2 Given a virtual mass scale (t_1) and momentum fraction (x_1), generate the scale (t_2) of the next emission by solving: $\Delta(t_1, t_2) = R$
- 3 If $t_2 < t_{cut}$, shower has been finished
- 4 Otherwise, generate $z = x_2/x_1$ with a distribution proportional to $(\frac{\alpha_s}{2\pi})\hat{P}(z)$
- 5 For each emitted particle, iterate steps 2 – 4 until branching stops

Angular Ordering

- Different MCs' uses different evolution parameters
 - $p_a^2 = z(1 - z) \theta^2 E_a^2$
 - $p_{T,a}^2 = z^2(1 - z)^2 \theta^2 E_a^2$
 - $\tilde{t}_a = \theta^2 E_a^2$
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- All of them have same angular behaviour
 - Studing SOFT emission may give extra information on the proper choice of evolution parameter

Effects of Angular Ordering

- Radiation happens only for angles smaller than the colour connected opening angle
- $|M|^2$ gets factorised as if there is no interference
- Angles will become smaller and smaller while this construction is iterated
- Once the gluon is far enough from the two quark legs, it will not resolve their individual colour charges, but only feel the combined charges
- This screening leads to an additional suppression factor

Angular ordering is automatically satisfied in P_T and θ ordered showers

Limitations of Parton Shower

- It is based on soft/collinear approximation
- It cannot describe the hard radiation correctly
- Neither of the available codes give warning while they are used outside their range of validity

Solution:

- Use ME to describe the hard radiation together with PS
- ME+PS: calculate higher multiplicity ME to describe the hard part and merge them to PS (CKKW, MLM)
- NLO+PS: start from NLO corrected results for describing the hard part and match them with PS (MC@NLO, POWHEG)

ME+PS: Limitations of naive approach

- Partons far away can re-enter into the cone due the more radiation
- Relative weights of MEs' with different multiplicities are unspecified
- No specific way to determine the size of the cone
- Final event sample should be independent of cone size

K_T Algorithm

- 1 Define parton-beam distance: $d_i = p_{T,i}^2$
- 2 Define parton-parton distance: $d_{ij} = \min(p_{T,i}^2, p_{T,j}^2) R_{ij}^2$
- 3 Define a stopping scale d_{stop} below which clustering is not required
- 4 If $d_{ij} < d_{stop} \implies$ two partons are close, combine them
- 5 If $d_i < d_{stop} \implies$ partons are close to the beam, reject them
- 6 Iterate the whole process until partons are left far apart

CKKW Algorithm

- 1 Compute the probabilities: $P_i^{(0)} = \frac{\sigma_i^{(0)}}{\sum_{i=1}^n \sigma_i^{(0)}}$
- 2 Choose a multiplicity $0 \leq i \leq n$ with probability $P_i^{(0)}$
- 3 Use the matrix element M_i to generate $X + i$ -jet kinematic configuration for unweighted events
- 4 Use K_T algorithm to cluster the partons to reach to $X + i$ -jet configuration
- 5 Apply coupling re-weighting factor
- 6 Apply Sudakov re-weighting factor
- 7 Unweight again the hard configuration: accept it if the product of coupling & Sudakov reweighting factors is larger than a random number, otherwise start from 2.

NLO+PS: Necessity

- K-factors: The only way to include k-factor consistently and use the information in detector simulation
- Shapes: Observable shape has NLO correction and that has an impact on acceptance studies in general
- Theoretical Systematics: Scale dependency can be computed in a meaningful way
- Predictive Power: These MC tools can be used as a tool for “precision” physics

MC@NLO Formalism

- Calculate FO NLO first, removing all divergences
- Invoke PS after that
- Incorporate improved subtraction scheme so that the $\mathcal{O}(\alpha_s)$ hard part remains unaffected while using PS

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Thank You !