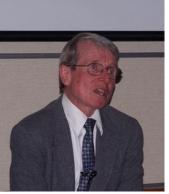
# Use of Genetic Algorithm for Quantum Information Processing by NMR

V.S. Manu and Anil Kumar

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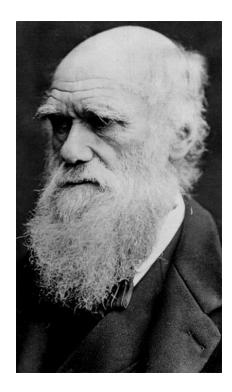


John Holland

# The Genetic Algorithm

Directed search algorithms based on the mechanics of biological evolution

Developed by John Holland, University of Michigan (1970's)



Charles Darwin 1866 1809-1882 "Genetic Algorithms are good at taking large, potentially huge, search spaces and navigating them, looking for optimal combinations of things, solutions you might not otherwise find in a lifetime"

Here we apply Genetic Algorithm to Quantum Computing and Quantum Information Processing

# **Quantum Algorithms**

#### 1. PRIME FACTORIZATION

 Classically
 :

 exp [2(ln c)<sup>1/3</sup>(ln ln c)<sup>2/3</sup>]

 Shor's algorithm
 : (1994)

 (ln c)<sup>3</sup>

400 digit 10<sup>10</sup>years (Age of the Universe)

**3 years** 

#### 2. <u>SEARCHING 'UNSORTED' DATA-BASE</u>

Classically	:	<u>N/2</u>	operations
<b>Grover's Search Alg</b>	orithm : (1997)	$\sqrt{N}$	operations

#### 3. **DISTINGUISH CONSTANT AND BALANCED FUNCTIONS:**

Classically: $(2^{N-1}+1)$  stepsDeutsch-Jozsa(DJ) Algorithm : (1992)1 step

#### 4. **Quantum Algorithm for Linear System of Equation:**

Harrow, Hassidim and Seth Lloyd; Phys. Rev. Letters, <u>103</u>, 150502 (2009). Exponential speed-up

# **Recent Developments**

5. Simulating a Molecule: Using Aspuru-Guzik Algorithm

(i) J.Du, et. al, Phys. Rev. letters <u>104</u>, 030502 (2010).

Used a 2-qubit NMR System (<sup>13</sup>CHCl<sub>3</sub>) to calculated the ground state energy of Hydrogen Molecule up to 45 bit accuracy.

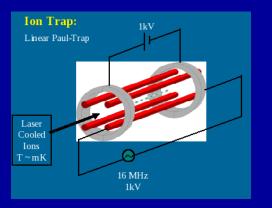
(ii) Lanyon et. al, Nature Chemistry <u>2</u>, 106 (2010).

Used Photonic system to calculate the energies of the ground and a few excited states up to 20 bit precision.

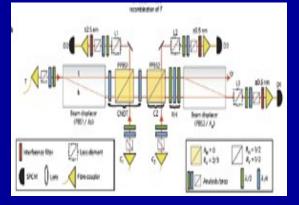
# **Experimental Techniques for Quantum Computation:**

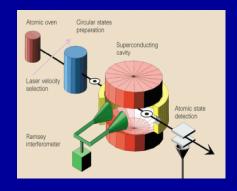
### 2. Polarized Photons Lasers

# **3. Cavity Quantum Electrodynamics (QED)**

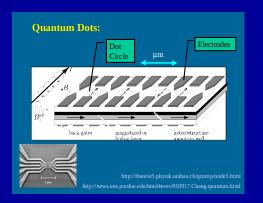


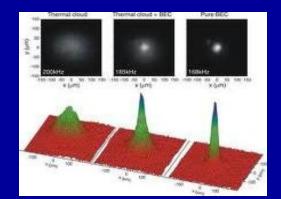
**1. Trapped Ions** 





### 4. Quantum Dots





**5. Cold Atoms** 

#### **6. NMR**



## 7. Josephson junction qubits

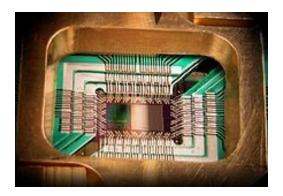
## 8. Fullerence based ESR quantum computer





# Quantum computing has arrived.

D-Wave offers the first commercial quantum computing system on the market. If you are looking for a next-generation solution to difficult computational problems, we've got a pretty cool option for you.

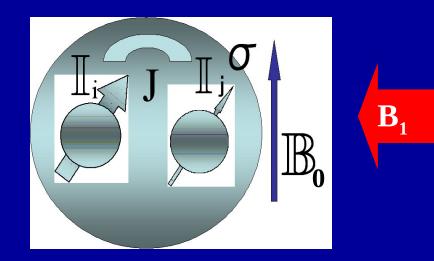


Photograph of a chip constructed by D-Wave Systems Inc., designed to opera as a 128-qubit <u>superconducting</u> adiabatic quantum optimization processor, mounted in a sample holder. 2011

## **Nuclear Magnetic Resonance (NMR)**

**1. Nuclear spins have small magnetic moments (I) and behave as tiny quantum magnets.** 

2. When placed in a large magnetic field  $B_0$ , they oriented either along the field ( $|0\rangle$  state) or opposite to the field ( $|1\rangle$  state).



3. A transverse radiofrequency field (B<sub>1</sub>) tuned at the Larmor frequency of spins can cause transition from |0> to |1> (NOT Gate by a 180° pulse).
 Or put them in coherent superposition (Hadamard Gate by a 90° pulse). Single qubit gates.

4. Spins are coupled to other spins by indirect spin-spin (J) coupling, and controlled (C-NOT) operations can be performed using J-coupling. Multi-qubit gates

### **SPINS ARE QUBITS**



Field/ Frequency stability = 1:10 <sup>9</sup> 1 PPB

# Why NMR?

- > A major requirement of a quantum computer is that the coherence should last long.
- > Nuclear spins in liquids retain coherence ~ 100's millisec and their longitudinal state for several seconds.
- > A system of N coupled spins (each spin 1/2) form an N qubit Quantum Computer.
- > Unitary Transform can be applied using R.F. Pulses and J-evolution and various logical operations and quantum algorithms can be implemented.

### **Achievements of NMR - QIP**

- **1**. **Preparation of Pseudo-Pure States**
- **V**2. Quantum Logic Gates
- **1** 3. Deutsch-Jozsa Algorithm
- **1 4. Grover's Algorithm**
- $\sqrt{5}$ . Hogg's algorithm
- **V** 6. Berstein-Vazirani parity algorithm **17.** Quantum Games
- **1** 8. Creation of EPR and GHZ states
- **1** 9. Entanglement transfer

 $\sqrt{10}$  10. Quantum State Tomography  $\sqrt{11.}$  Geometric Phase in QC **12.** Adiabatic Algorithms **13.** Bell-State discrimination **14. Error correction 15. Teleportation 16. Quantum Simulation 17. Quantum Cloning 18. Shor's Algorithm 19.** No-Hiding Theorem  $\sqrt{Also performed in our Lab}$ . Maximum number of qubits achieved in our lab: 8

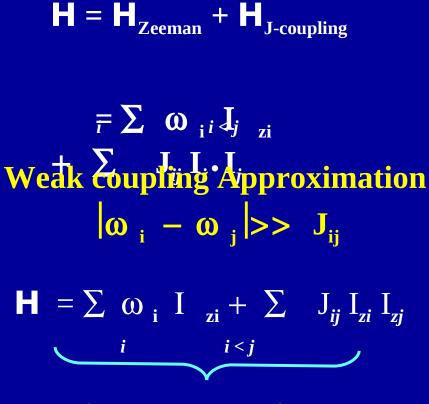
In other labs.: 12 qubits; Negrevergne, Mahesh, Cory, Laflamme et al., Phys. Rev. Letters, <u>96</u>, 170501 (2006) NMR sample has ~ 10<sup>18</sup> spins. Do we have 10<sup>18</sup> qubits?

No - because, all the spins can't be individually addressed. Progress so far

Spins having different Larmor frequencies can be individually addressed —— as many "qubits"

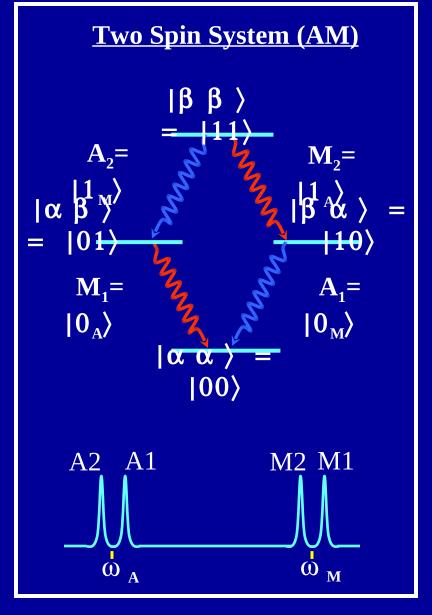
One needs resolved couplings between the spins in order to encode information as qubits.

## <u>NMR Hamiltonian</u>



**Spin States are eigenstates** 

Under this approximation all spins having same Larmor Frequency can be treated as one Qubit

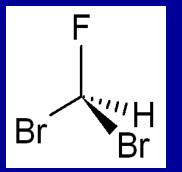


An example of a three qubit system.

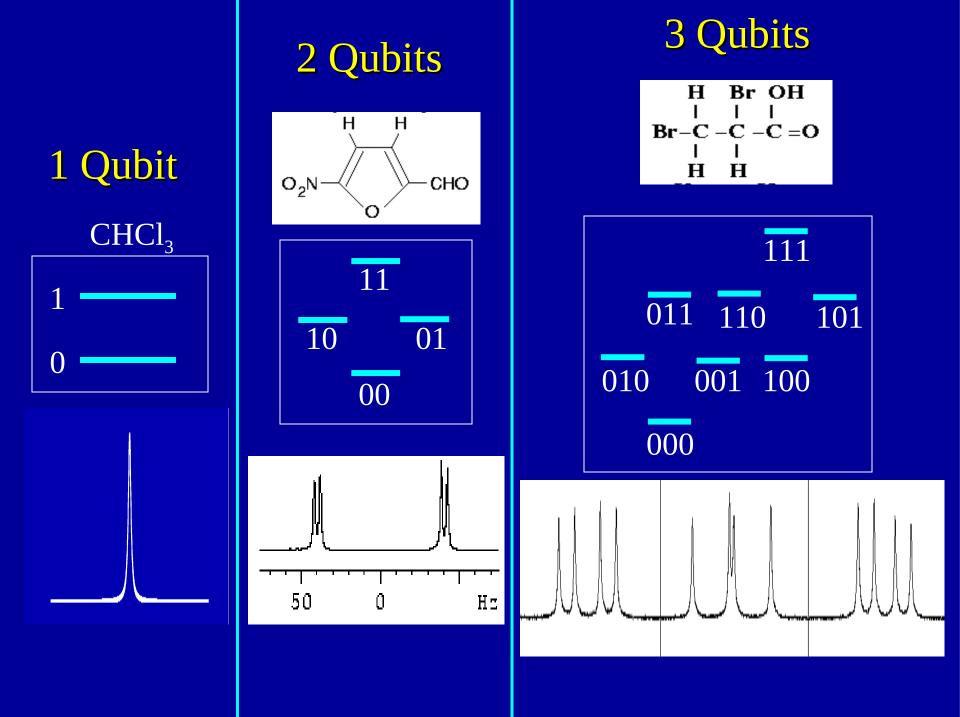
A molecule having three different nuclear spins having different Larmor frequencies all coupled to each other

forming a 3-qubit system

<sup>13</sup>CHFBr<sub>2</sub>



Homo-nuclear spins having different Chemical shifts (Larmor frequencies) also form multi-qubit systems



### **Unitary Transforms in NMR**

#### 1. Rational Pulse design.

(using RF Pulses and coupling (J)-evolution)

#### 2. Optimization Techniques

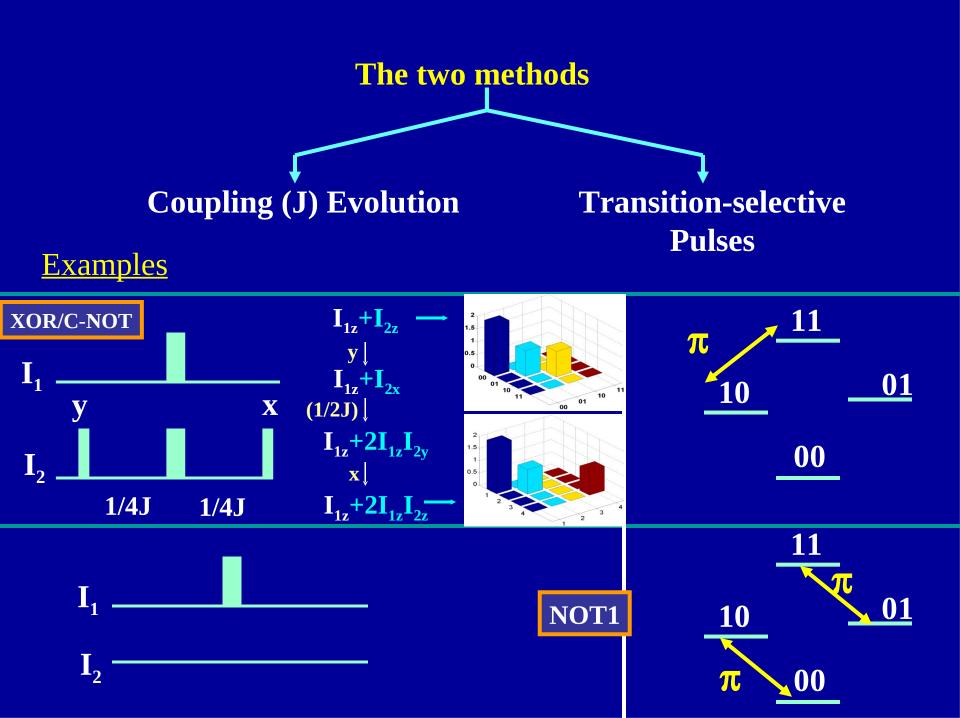
$$\sigma_{\text{initial}} \xrightarrow{U_1} \sigma_1 \xrightarrow{Goodness criterion} C_1 = | \sigma_1 - \sigma_f |$$
 Iterate to minimize  $C_1 \rightarrow \sigma_{\text{final}}$ 

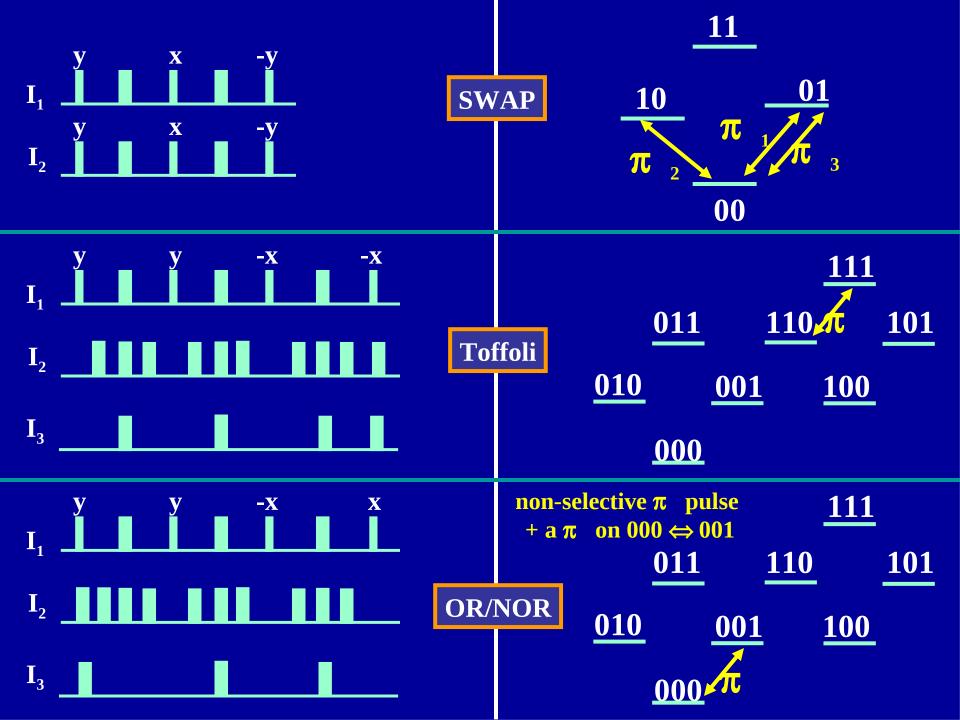
### **Various optimization Techniques used in NMR**

(a) Strongly Modulated Pulses (SMP) (Cory, Mahesh et. al)
(b) Control Theory (Navin Kheneja et. al (Harvard))
(c) Algorithmic Technique (Ashok Ajoy et. al)
(d) Genetic Algorithm (Manu)

1. Rational Pulse design.

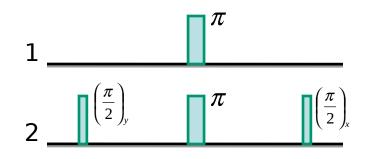
using RF Pulses and coupling (J)-evolution



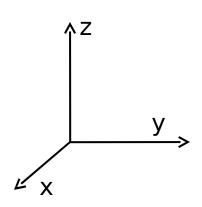


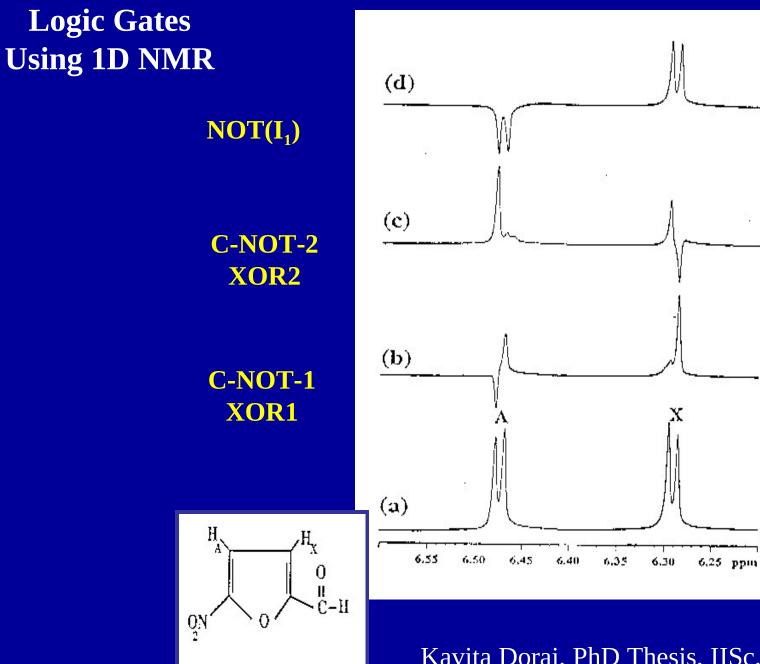
#### **CNOT GATE**

 $\rho_{eq} \propto \gamma_1 I_z^1 + \gamma_2 I_z^2$   $\rho_2 = \gamma_1 I_z^1 + \gamma_2 I_x^2$   $\rho_3 = \gamma_1 I_z^1 + \gamma_2 \left[-2I_z^1 I_y^2\right]$   $\rho_4 = \gamma_1 I_z^1 + \gamma_2 \left[2I_z^1 I_z^2\right]$ 

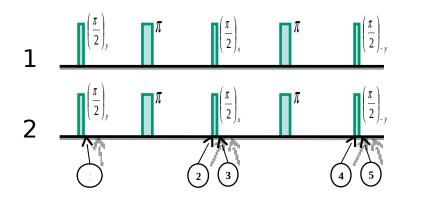


IN	$ ho_{\scriptscriptstyle eq}$	$ ho_{_4}$	OUT
00>	$\frac{1}{2}(\gamma_1+\gamma_2)$	$\frac{1}{2}(\gamma_1+\gamma_2)$	00>
01>	$\frac{1}{2}(\gamma_1-\gamma_2)$	$\frac{1}{2}(\gamma_1-\gamma_2)$	01>
10>	$-\frac{1}{2}(\gamma_1-\gamma_2)$	$-rac{1}{2}(\gamma_1\!-\!\gamma_2)$	11>
11>	$-\frac{1}{2}(\gamma_1+\gamma_2)$	$-rac{1}{2}(\gamma_1+\gamma_2)$	10>





Kavita Dorai, PhD Thesis, IISc, 2000.



**SWAP GATE** 

$$\rho_{eq} \propto \gamma_1 I_z^1 + \gamma_2 I_z^2$$

$$\rho_{eq} \propto \gamma_1 I_x^1 + \gamma_2 I_x^2$$

$$\rho_{eq} = \gamma_1 I_x^1 + \gamma_2 I_x^2$$

$$\rho_2 = \gamma_1 [-2I_y^1 I_z^2] + \gamma_2 [-2I_y^1 I_z^2]$$

$$\int \left(\frac{\pi}{2}\right)^2$$

$$\rho_3 = \gamma_1 [2I_z^1 I_y^2] + \gamma_2 [-2I_z^1 I_y^2]$$

$$\int \int \rho_4 = \gamma_1 [I_x^2] + \gamma_2 [I_x^1]$$

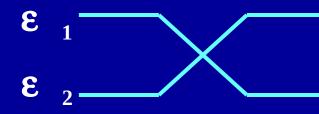
$$\int \left(\frac{\pi}{2}\right)^2$$

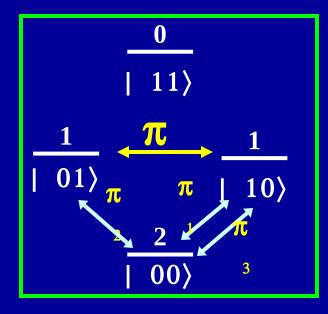
$$\rho_4 = \gamma_1 I_x^2 + \gamma_2 I_z^1$$

00>	$\frac{1}{2} \bigl( \gamma_1 + \gamma_2 \bigr)$	$\frac{1}{2}(\gamma_1+\gamma_2)$
01>	$\frac{1}{2}(\gamma_1-\gamma_2)$	$-\frac{1}{2}(\gamma_1-\gamma_2)$
10>	$-\frac{1}{2}(\gamma_1-\gamma_2)$	$\frac{1}{2}(\gamma_1 - \gamma_2)$
11>	$-\frac{1}{2}(\gamma_1+\gamma_2)$	$-\frac{1}{2}[\gamma_1+\gamma_2]$

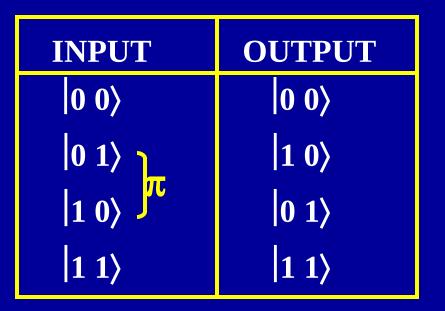


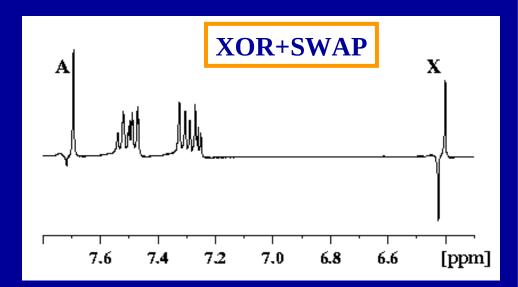


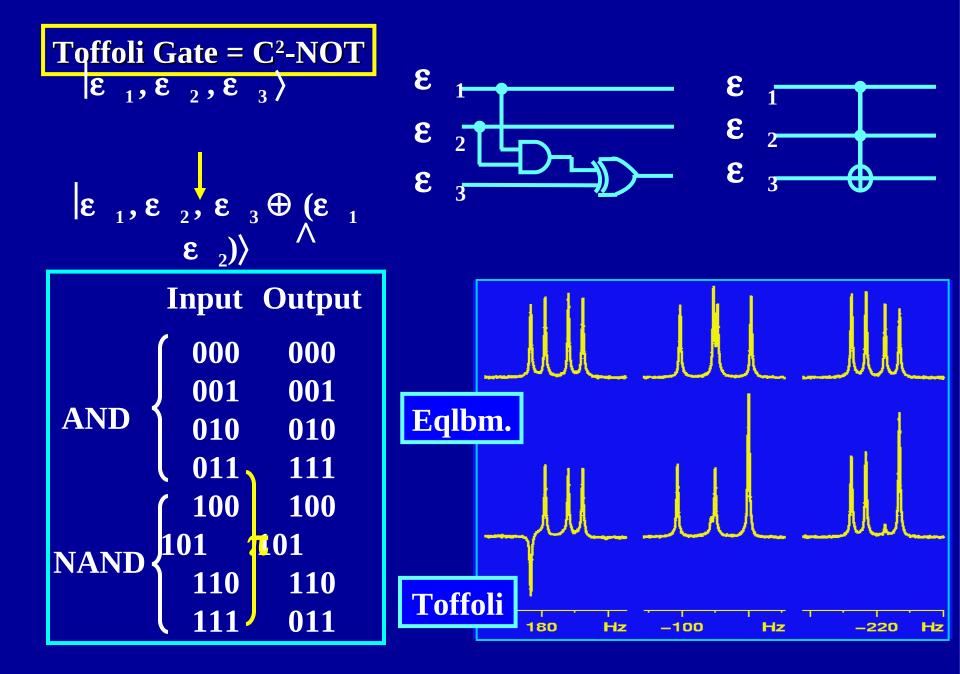




Kavita, Arvind, and Anil Kumar Phys. Rev. <u>**A 61**</u>, 042306 (2000).







Kavita Dorai, PhD Thesis, IISc, 2000.

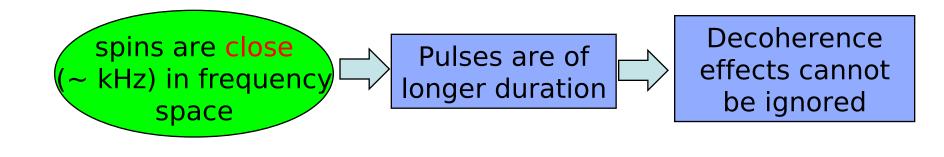
#### **Strongly Modulated Pulses (SMP)**

(Cory, Mahesh et. al)

# Adiabatic Satisfibility problem using Strongly Modulated Pulses

Avik Mitra

# In a Homonuclear spin systems

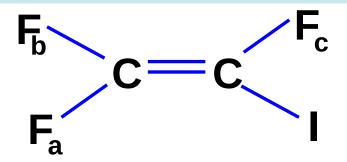


# Strongly Modulated Pulses circumvents the above problems

# • <u>NMR Implementation, using a 3-qubit system.</u>

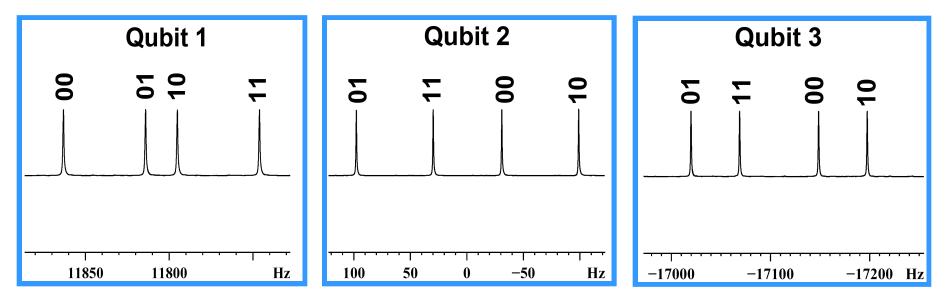
# □ <u>The Sample</u>.

*Iodotrifluoroethylene*(C<sub>2</sub>F<sub>3</sub>I)

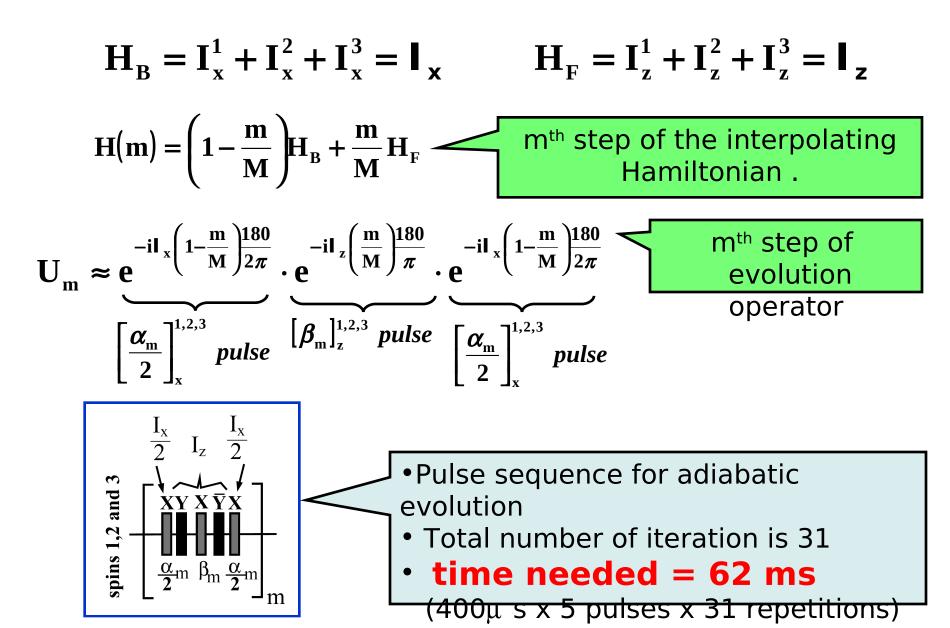


$$J_{ab} = 68.1 \text{ Hz}$$
  
 $J_{ac} = 48.9 \text{ Hz}$   
 $J_{bc} = -128.8 \text{ Hz}$ 

# Equilibrium Specrum.

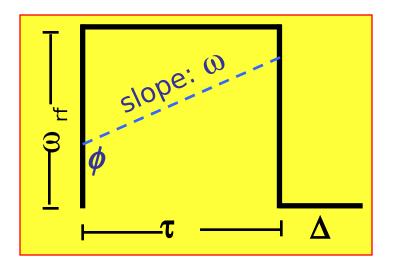


**Implementation of Adiabatic Evolution** 



## Strongly Modulated Pulses.

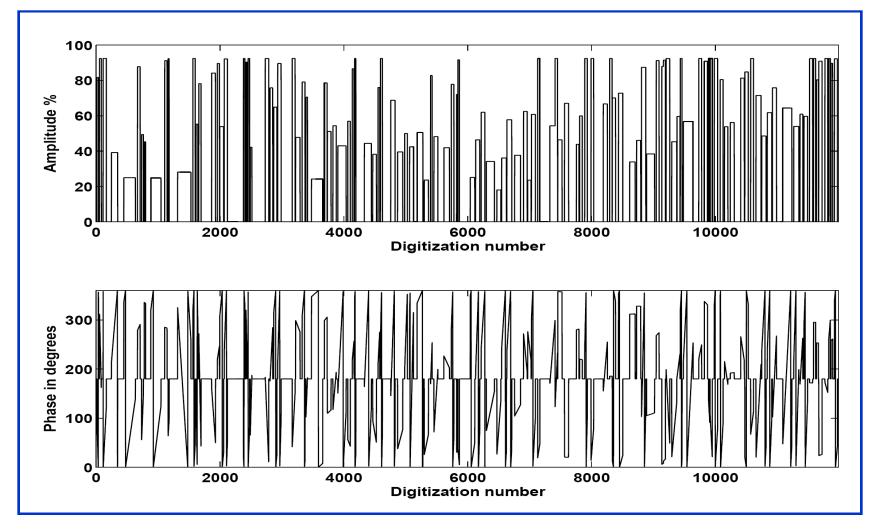
$$\mathbf{U}_{\mathrm{SMP}} = \prod_{\mathbf{l}} \Delta_{\mathbf{l}}(\boldsymbol{\delta}_{\mathbf{l}}) \cdot \mathbf{U}_{z}^{-1}(\boldsymbol{\tau}_{\mathbf{l}}) e^{-i\mathbf{H}_{\mathrm{eff}}(\boldsymbol{\omega}^{\mathbf{l}}\boldsymbol{\omega}_{\mathrm{rf}}^{\mathbf{l}}\boldsymbol{\phi}^{\mathbf{l}})\boldsymbol{\tau}^{\mathbf{l}}}$$



$$\mathbf{F} = \left| \frac{\mathbf{Tr} \left[ \mathbf{U}_{\mathrm{T}} \cdot \mathbf{U}_{\mathrm{SMP}} \right]}{\mathbf{N}} \right|^{2}$$

Nedler-Mead Simplex Algorithm (fminsearch)

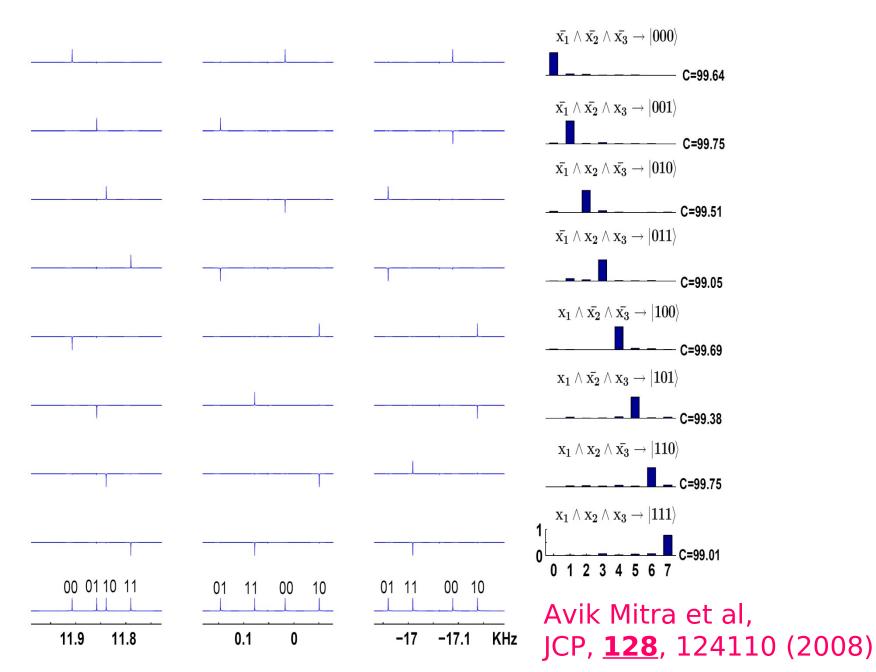
# **Using Concatenated SMPs**



#### Duration: Max 5.8 ms, Min. 4.7 ms

Avik Mitra et al, JCP, **<u>128</u>**, 124110 (2008)

### **Results for all Boolean Formulae**

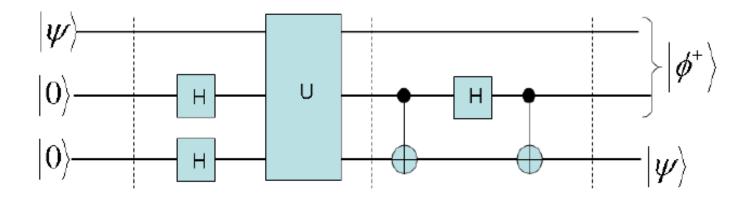


# Algorithmic Technique

(Ashok Ajoy et. al PRL under review)

# Applied for proving Quantum No-Hiding Theorem by NMR

Jharana Rani Samal, Arun K. Pati and Anil Kumar, Phys. Rev. Letters, <u>106</u>, 080401 (25 Feb., 2011) Quantum Circuit for Test of No-Hiding Theorem using State Randomization (operator U). H represents Hadamard Gate and dot and circle represent CNOT gates.



### After randomization the state $|\psi\rangle$ is transferred to the second Ancilla qubit proving the No-Hiding Theorem.

(S.L. Braunstein, A.K. Pati, PRL 98, 080502 (2007).

### The Randomization Operator is obtained as

		000>	001>	010>	011>	100>	101>	110>	111>
$\cup =$	000>	1							
	001>						1		
	010>							1	
	011>				1				
	100>					1			
	101>		1						
	110>			-1					
	111>								-1

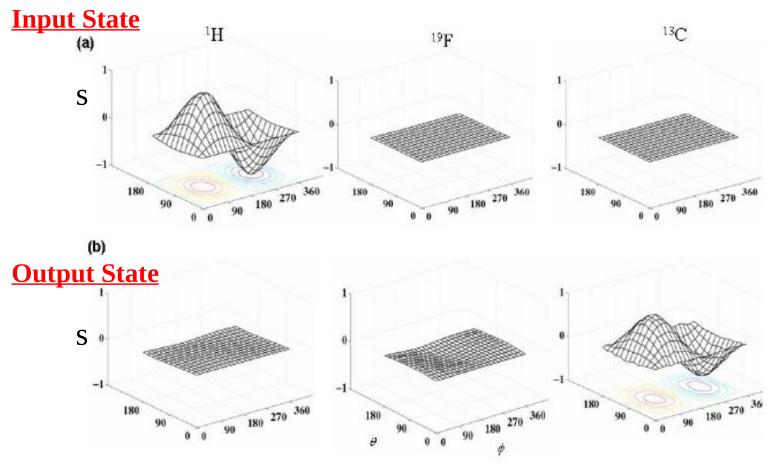
Blanks = 0

Conversion of the U-matrix into an NMR Pulse sequence has been achieved here by a Novel Algorithmic Technique, developed in our laboratory by Ajoy et. al (to be published). This method uses Graphs of a complete set of Basis operators and develops an algorithmic technique for efficient decomposition of a given Unitary into Basis Operators and their equivalent Pulse sequences.

The equivalent pulse sequence for the U-Matrix is obtained as

$$U = exp(-i\frac{\pi}{4}\mathbf{1})exp(i\frac{\pi}{2}I_{3z})exp(-i\pi I_{1y}I_{2z})exp(-i\pi I_{1z}I_{3z})exp(i\frac{\pi}{2}I_{1x})exp(i\frac{\pi}{2}I_{1z}).$$

### **Experimental Result for the No-Hiding Theorem.** The state ψ is completely transferred from first qubit to the third qubit



S = Integral of real part of the signal for each spin

325 experiments have been performed by varying  $\theta$  and  $\phi$  in steps of 15° All Experiments were carried out by Jharana (Dedicated to her memory)

## **Genetic Algorithm**

We present here our latest attempt to use Genetic Algorithm (GA) for direct numerical optimization of rf pulse sequences and devise a probabilistic method for doing universal quantum computing using nonselective (hard) RF Pulses.

We have used GA for

**Quantum Logic Gates (Operator optimization)** 

and

**Quantum State preparation (state-to-state optimization)** 

## **Representation Scheme**

Representation scheme is the method used for encoding the solution of the problem to individual genetic evolution. Designing a good genetic representation is a hard problem in evolutionary computation. Defining proper representation scheme is the first step in GA Optimization.

## In our representation scheme we have selected the gene as a combination of

(i) an array of pulses, which are applied to each channel with amplitude ( $\theta$ ) and phase ( $\phi$ ),

(ii) An arbitrary delay (d).

It can be shown that the repeated application of above gene forms the most general pulse sequence in NMR The Individual, which represents a valid solution can be represented as a matrix of size (n+1)x2m. Here 'm' is the number of genes in each individual and 'n' is the number of channels (or spins/qubits).

$\begin{pmatrix} \theta_{11} \\ \theta_{12} \end{pmatrix}$		•	•		$\left. \begin{array}{c} \varphi_{m1} \\ \varphi_{m1} \\ \end{array} \right)$
$ \begin{pmatrix} \theta_{1n} \\ d_1 \end{pmatrix}$	$\substack{ \varphi_{1n} \\ 0 }$			$egin{array}{l}  heta_{mn} \ d_m \end{array}$	$\left. \begin{array}{c} \varphi_{mn} \\ 0 \end{array} \right)$

So the problem is to find an optimized matrix, in which the optimality condition is imposed by a "Fitness Function"

## **Fitness function**

## **In operator optimization**

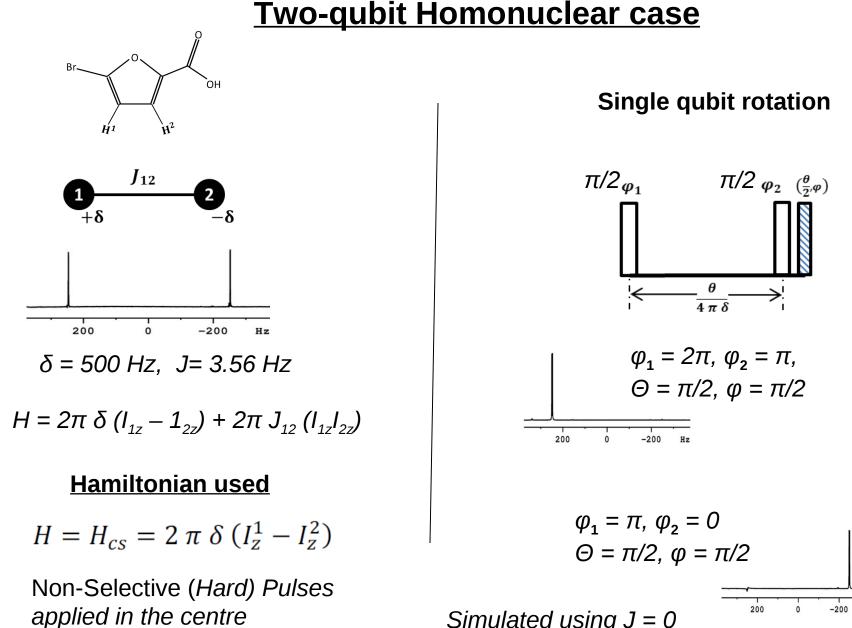
GA tries to reach a preferred target Unitary Operator ( $U_{tar}$ ) from an initial random guess pulse sequence operator ( $U_{pul}$ ).

Maximizing the Fitness function

 $F_{pul} = Trace (U_{pul} X U_{tar})$ 

## In State-to-State optimization

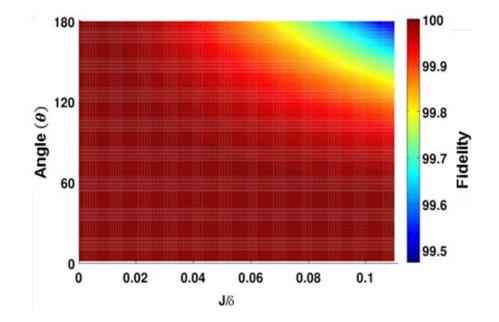
 $F_{pul}$  = Trace { U <sub>pul</sub> ( $\rho_{in}$ ) U<sub>pul</sub> (-1)  $\rho_{tar}$  <sup>†</sup> }



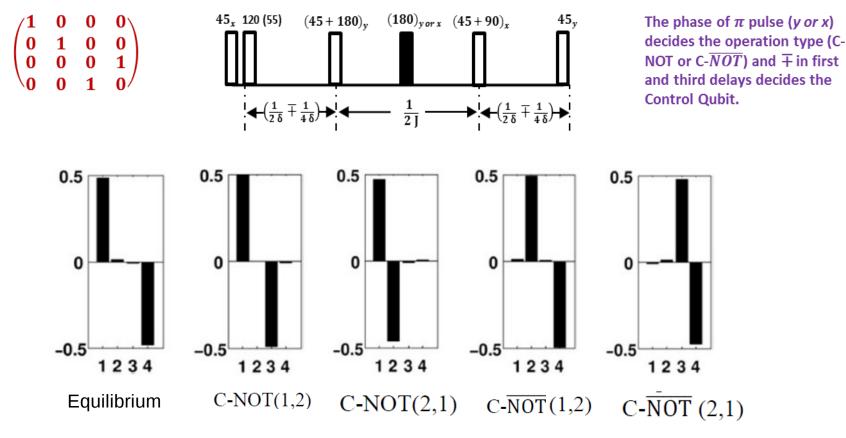
Simulated using J = 0

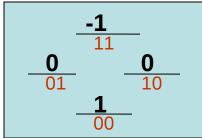
Hz

## Fidelity for finite $J/\delta$

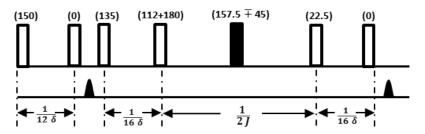


#### **Controlled- NOT:**

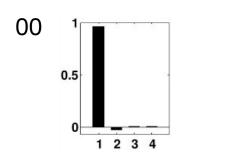


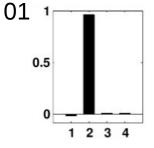


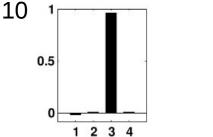
## Pseudo Pure State (PPS) creation

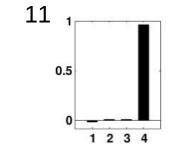


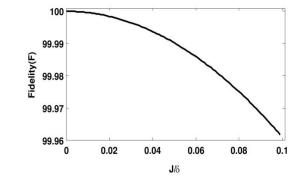
All unfilled rectangles represent 90° pulse The filled rectangle is 180° pulse. Phases are given on the top of each pulse.







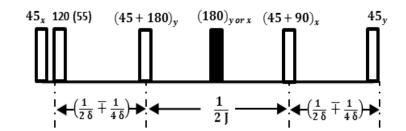




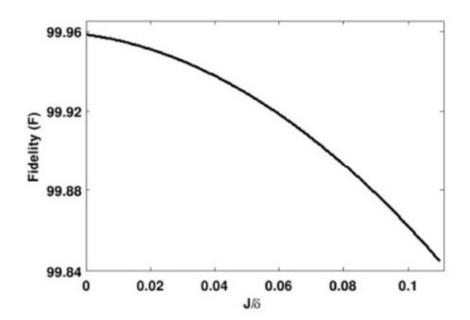
Fidelity w.r.t. to  $J/\delta$ 

#### **Controlled- Hadamard:**

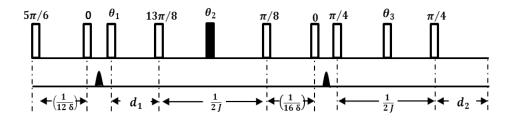
/1	0	0	0
$ \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} $	1	0	0
0	0	1	1 /
<b>\0</b>	0	1	-1/



 $\mp$  in phase of 180 pulse decides whether the operator is C-H or C- $\overline{H}$  (-for C-H).  $\mp$  in delay decides the control qubit(- for first qubit as control).

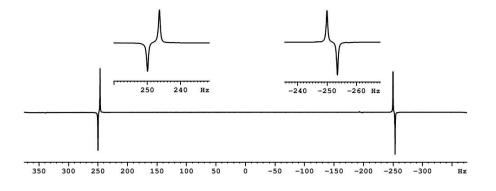


#### **Bell state creation: From Equilibrium (No need of PPS)** Bell states are maximally entangled two qubit states.



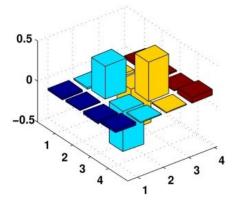
All blank pulses are 90° pulses. Filled pulse is a 180° pulse. Phases and delays Optimized for best fidelity.

		θ1	θ2	$\theta_3$	<b>d</b> <sub>1</sub>	<b>d</b> <sub>2</sub>
	$rac{1}{\sqrt{2}}( 01 angle+ 10 angle)$	0	$5\pi/8$	$3\pi/4$	9/48δ	$1/8\delta$
	$rac{1}{\sqrt{2}}\left( \left  01  ight angle - \left  10  ight angle  ight)$	0	$5\pi/8$	π/4	9/48δ	<b>1/8δ</b>
•	$rac{1}{\sqrt{2}}\left( \left  00  ight angle + \left  11  ight angle  ight)$	$3\pi/4$	$9\pi/8$	$3\pi/4$	<b>1/16δ</b>	0
	$rac{1}{\sqrt{2}}(\ket{00}-\ket{11})$	$3\pi/4$	$9\pi/8$	$\pi/4$	<b>1/16δ</b>	0



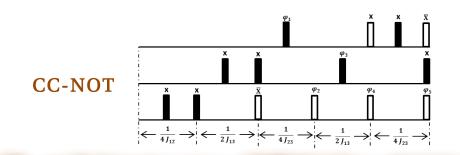
Experimental Fidelity > 99.5 %

## Shortest Pulse Sequence for creation of Bell States directly from Equilibrium



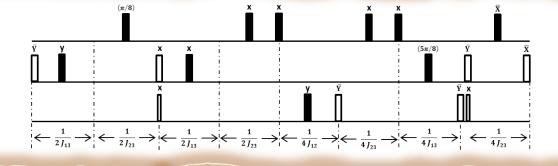
The Singlet Bell State

### Three qubit system :

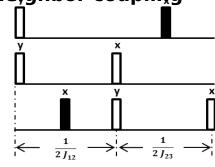


	$\varphi_1$	$\varphi_2$	$\varphi_3$	$arphi_4$	$arphi_5$
$C^2 NOT(\overline{1},\overline{2})3$	$3\pi/8$	$3\pi/4$	$7\pi/8$	$\pi/4$	$\pi/2$
$C^2 NOT(\overline{1},2)3$	$5\pi/8$	$5\pi/4$	$15\pi/8$	$3\pi/4$	$\pi/2$
$C^2 NOT(1,\overline{2})3$	$11\pi/8$	$3\pi/4$	$\pi/8$	$\pi/8$	$3\pi/2$
$C^2 NOT(1,2)3$	$\pi/8$	$\pi/4$	$\pi/8$	$3\pi/4$	$3\pi/2$

**Controlled SWAP:** 

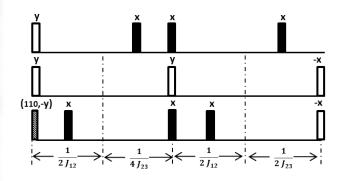


#### Creating GHZ state using nearest neighbor coupling



Final state
$rac{1}{\sqrt{2}}\left( \left  010  ight angle - \left  101  ight angle  ight)$
$rac{1}{\sqrt{2}}\left( \left  011  ight angle + \left  100  ight angle  ight)$
$rac{1}{\sqrt{2}}\left( \left  001  ight angle + \left  110  ight angle  ight)$
$rac{1}{\sqrt{2}}\left( \left  000  ight angle - \left  111  ight angle  ight)$
$rac{1}{\sqrt{2}}\left( \left  010  ight angle + \left  101  ight angle  ight)$
$rac{1}{\sqrt{2}}\left( \left  011  ight angle - \left  100  ight angle  ight)$
$rac{1}{\sqrt{2}}\left( \left  001  ight angle - \left  110  ight angle  ight)$
$rac{1}{\sqrt{2}}\left( \left  000  ight angle + \left  111  ight angle  ight)$

Creating w state using nearest neighbour coupling  $\left(|000\rangle \rightarrow \frac{1}{\sqrt{3}} (|001\rangle + |010\rangle + |100\rangle)\right)$ 



# We plan to use these GA methods for implementation of various Algorithms

Thank You

