

Quantum Correlations in Many-Body Systems

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Outline

1. Why *quantum* information?
2. Separable and Entangled states.
3. Setting the stage: Which “entanglements” can we *compute*?
4. Two main streams:
 - a. Two-site densities of spin-1/2 ground states
 - b. Area Law: Scaling of ground state local entropy
5. End remarks



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Why *quantum* computation?

No efficient classical algorithm that factorizes an integer into its prime factors.

If we believe that there are none, then quantum computation promises qualitatively better efficiencies than its classical counterpart:

“Shor’s algorithm”.

Moreover, quantum computers can be used to simulate complex quantum systems.

Also: With the rapidly decreasing size of computer chips, sooner or later quantum effects will begin to show up.

Feynman 1982, Shor 1994, Grover 1995, ...



Why *quantum* cryptography?

- All practical classical cryptographic schemes rely, for its security, on the unproven premise that integers cannot be efficiently factored.
- They will be insecure if the eavesdropper implements Shor's algorithm.
- Security of **quantum** cryptographic schemes rely on quantum mechanics.

Wiesner 1970s; Bennett & Brassard 1984; Ekert 1991; Bennett, Brassard, & Mermin 1992; Bennett 1992; Brass 1998.



Why *quantum* communication?

- A two-state classical system (e.g. a ball that may be either **blue** or **green**) can be used to send at most one bit of classical information.

If the sender and receiver are allowed to share a quantum state, a two-dimensional quantum state can be used to send up to two bits of classical information:

“Quantum dense coding”.

Bennett & Wiesner 1992.



Why *quantum* communication?

- An infinite amount of classical communication is needed for sending a two-dimensional quantum system.

Only two bits of classical communication may be needed, if a quantum state is shared between the sender and receiver:

“Quantum teleportation”.

Bennett, Brassard, Crepeau, Jozsa, Peres, Wootters 1993.



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LOCC paradigm in quantum info

- If the state is shared between two or more parties, the parties would only be able to act locally.
Allowed operations: LOCC.
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Allowed operations: LOCC.
 - What do we mean by LOCC?
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LOCC paradigm in quantum info

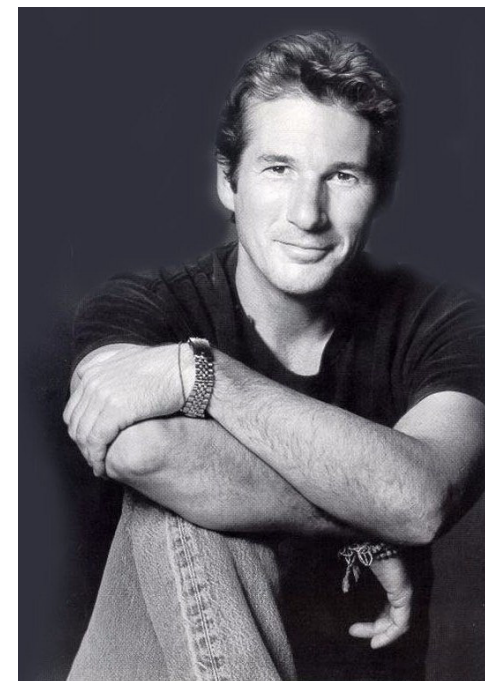
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Not this!!



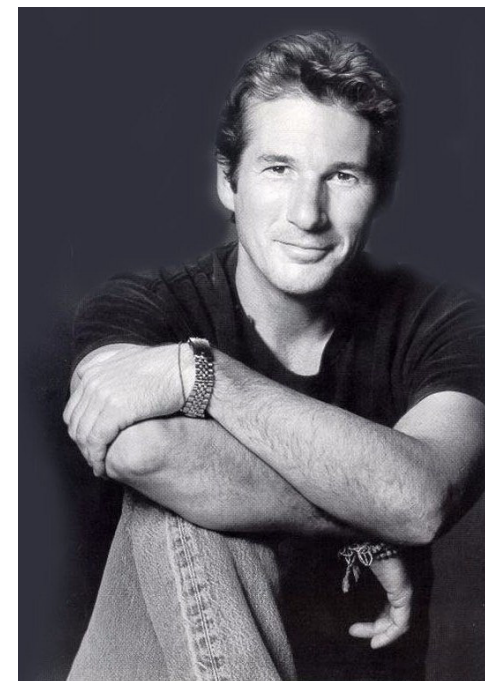
What do we mean by LOCC?



- Alice makes a measurement and communicates her result to Bob (say, by a phone call).



What do we mean by LOCC?



- Alice makes a measurement and communicates her result to Bob (say, by a phone call).
- Then depending on her result, Bob will make his measurement and communicate his result to Alice.
- And so on.



Separable and Entangled states

- Quantum states that can be prepared by LOCC \rightarrow **Separable states.**
- Otherwise \rightarrow **Entangled states.**



Separable and Entangled states

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- How do they look like?



Separable and Entangled states

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- How do they look like? Mathematically?



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- How do they look like? Mathematically?
- **Separable *pure* states: product over pure states of individual systems.**



Separable and Entangled states

- Quantum states that can be prepared by LOCC \rightarrow **Separable states**.
- How do they look like? Mathematically?
- **Separable states: mixture of products over pure states of individual systems.**



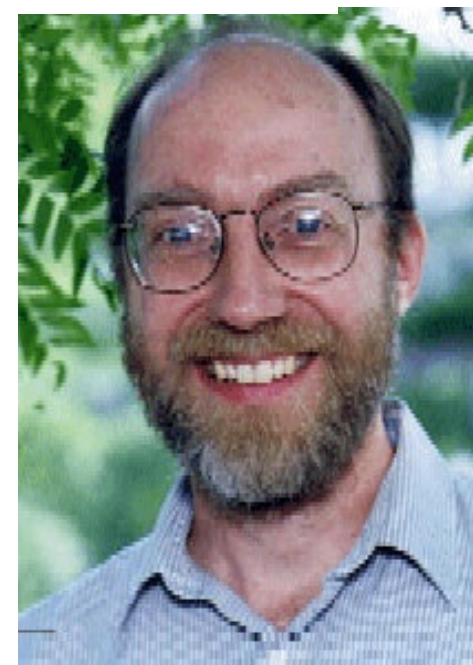
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Circa 2000

- Nielsen, Preskill, Wootters *et al.*





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Idea of using entanglement-like concepts
in quantum many-body phenomena was put forward.



Circa 2000

- Nielsen, Preskill, Wootters *et al.*
- Osborne and Nielsen, QIP'02, PRA'02
- Osterloh, Amico, Falci, Fazio, Nature'02



Which entanglement can we
compute?



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To see the behavior of entanglement in real systems,
it is *not* sufficient
to understand an entanglement measure conceptually.



Which entanglement can we *compute*?

To see the behavior of entanglement in real systems,
it is *not* sufficient
to understand an entanglement measure conceptually.
We must also be able to *compute* it
for the states of the real systems.



Which entanglement can we *compute*?

- Bipartite states.



Which entanglement can we *compute*?

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- For mixed two-party states, only **entanglement of formation** of two-qubit states.



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- For mixed two-party states, only **entanglement of formation** of two-qubit states.
- In higher dimensions, logarithmic negativity can be calculated. But it cannot detect bound entanglement.



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Logneg of a two-party state is
 $\log_2(2N + 1)$.



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N = sum of mod of negative eigenvalues
in partial transpose of state.



Which entanglement can we

If there r negative eigenvalues
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The opposite is not true!

Logneg of a two-party state is
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Which entanglement can we

If there are n negative eigenvalues

Peres, Horodeccy Family, Vidal, Werner

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- For **pure** two-party states, local von Neumann entropy is a “good” measure of entanglement, and is computable.

Possible in arbitrary dimensions.



Which entanglement can we *compute?*

- Bipartite states.

This sets the stage for the
QI - many-body interface.

POSSIBLE IN ARBITRARY DIMENSIONS.



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Indeed, two of the main directions of study are

1. EoF of reduced densities
of spin-1/2 ground states
2. Scaling of local entropy
in ground state partitions

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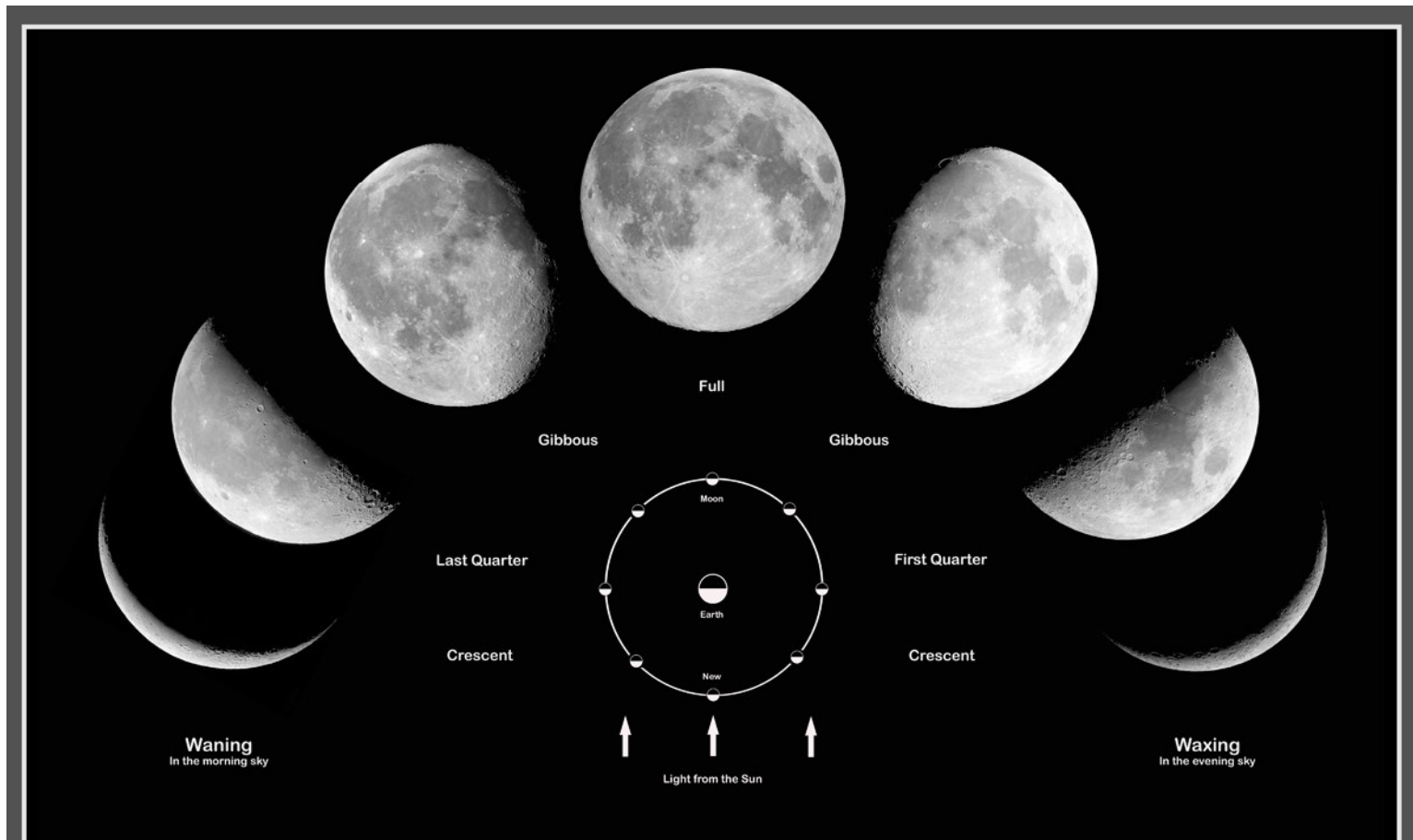
“Area Law”

POSSIBLE IN ARBITRARY DIMENSIONS.



Phase Transitions

Phase Transitions





Phase Transitions





Phase Transitions



Quantum Phase Transitions



Quantum Phase Transitions

S Sachdev, QPT



Quantum Phase Transitions

- Transitions at zero temperature.



Quantum Phase Transitions

- Transitions at zero temperature.
- Implying, transition not temp. driven.



Quantum Phase Transitions

- Transitions at zero temperature.
- Implying, transition not temp. driven.
- Driven by system parameter, like a magnetic field.



Quantum Phase Transitions

Typical situation:

- $H = H(\text{int}) + a H(\text{field})$



Quantum Phase Transitions

Typical situation:

- $H = H(\text{int}) + a H(\text{field})$

“a” is usually
denoted as



Quantum Phase Transitions

Typical situation:

- $H = H(\text{int}) + a H(\text{field})$
- Ground state of H



Quantum Phase Transitions

Typical situation:

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- GS depends on “a”.
- “a” can be changed.



Quantum Phase Transitions

Typical situation:

- $H = H(\text{int}) + a H(\text{field})$
- Ground state of $H \leftarrow$ guarantees $T=0$
- GS depends on “a”.
- “a” can be changed.
- Nonanalyticity appears in some physical quantity as “a” is changed.

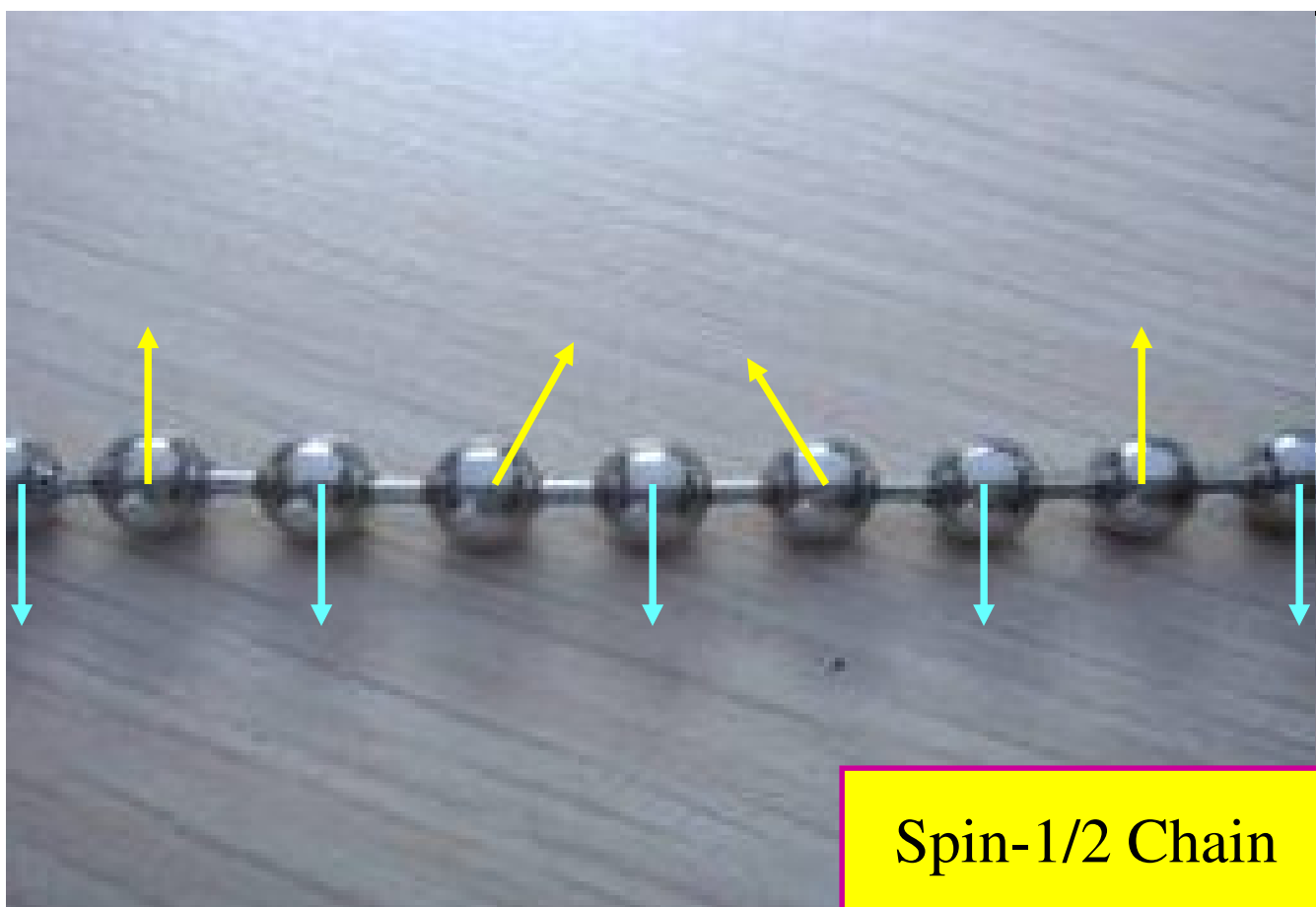


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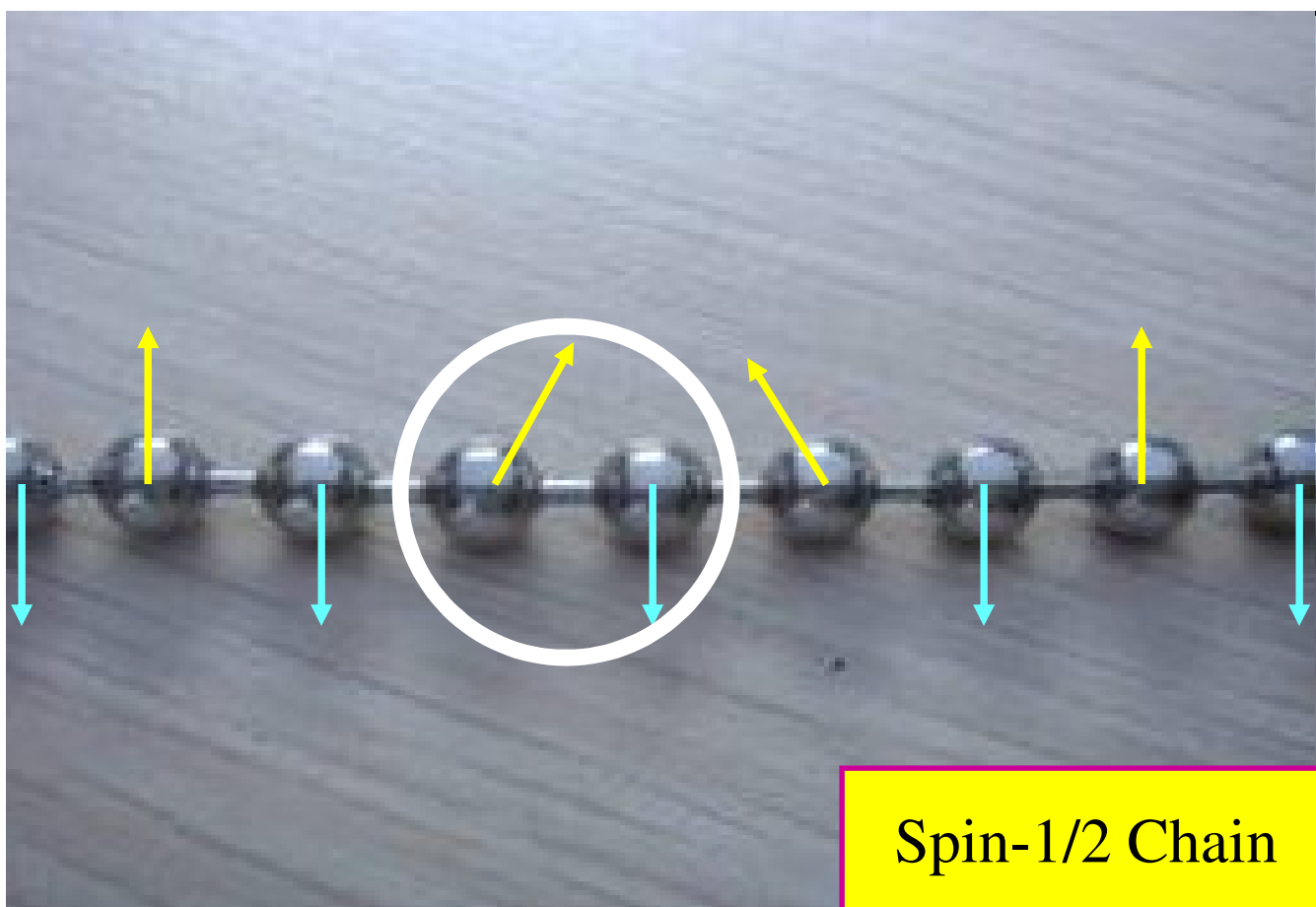
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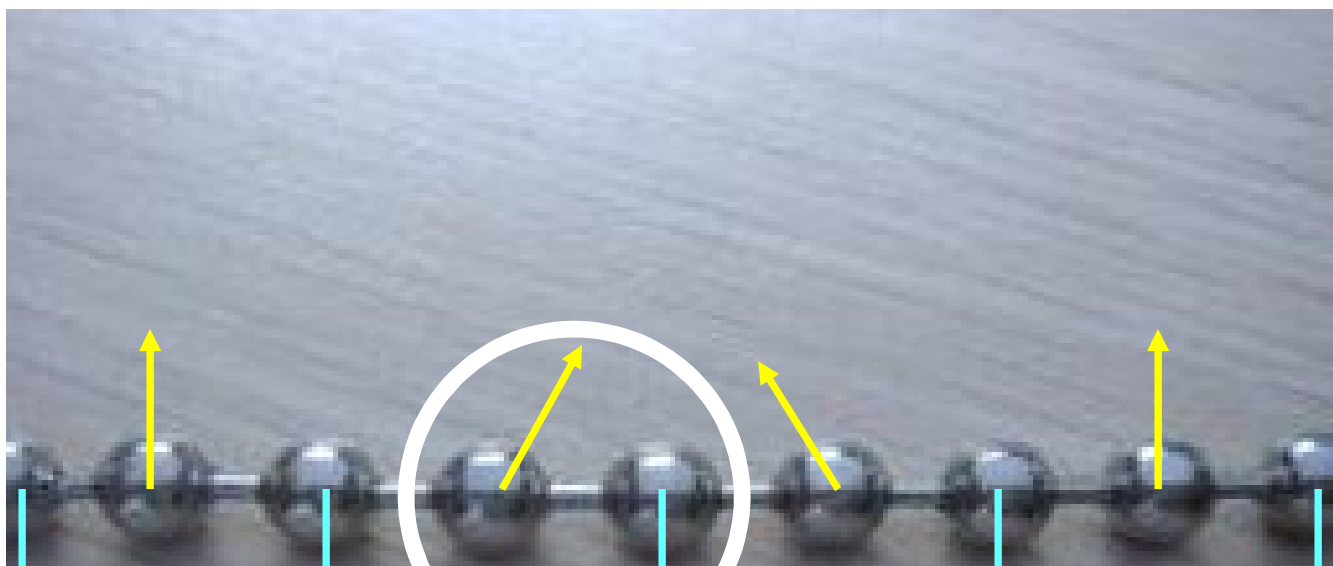
Two-site densities



Two-site densities



Two-site densities



The reduced state is a two-qubit state.

Spin-1/2 Chain



Two-site densities

The prescription:



Two-site densities

The prescription:

1. Find ground state of spin-1/2 system



Two-site densities

The prescription:

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2. Remove all spins except two NNs



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Two-site densities

The prescription:

1. Find ground state of spin-1/2 system
2. Remove all spins except two NNs
3. Find EoF of resulting two-site density
4. Investigate it wrt the relevant system parameter



Quantum XY spin model



$$\sum J [(1 + \gamma) S_x^i S_x^{i+1} + (1 - \gamma) S_y^i S_y^{i+1}] - a S_z^i$$



Quantum XY spin model



$$\sum J [(1 + \gamma) S_x^i S_x^{i+1} + (1 - \gamma) S_y^i S_y^{i+1}] - a S_z^i$$

S are half of Pauli matrices.



Quantum XY spin model



$$\sum J [(1 + \gamma) S_x^i S_x^{i+1} + (1 - \gamma) S_y^i S_y^{i+1}] - a S_z^i$$

Quantum phase transition at $h=1$.



Quantum XY spin model

For $\gamma = 1$: Transverse Ising Model.

$$\sum J [(1 + \gamma) S_x^i S_x^{i+1} + (1 - \gamma) S_y^i S_y^{i+1}] - a S_z^i$$

Quantum phase transition at $h=1$.

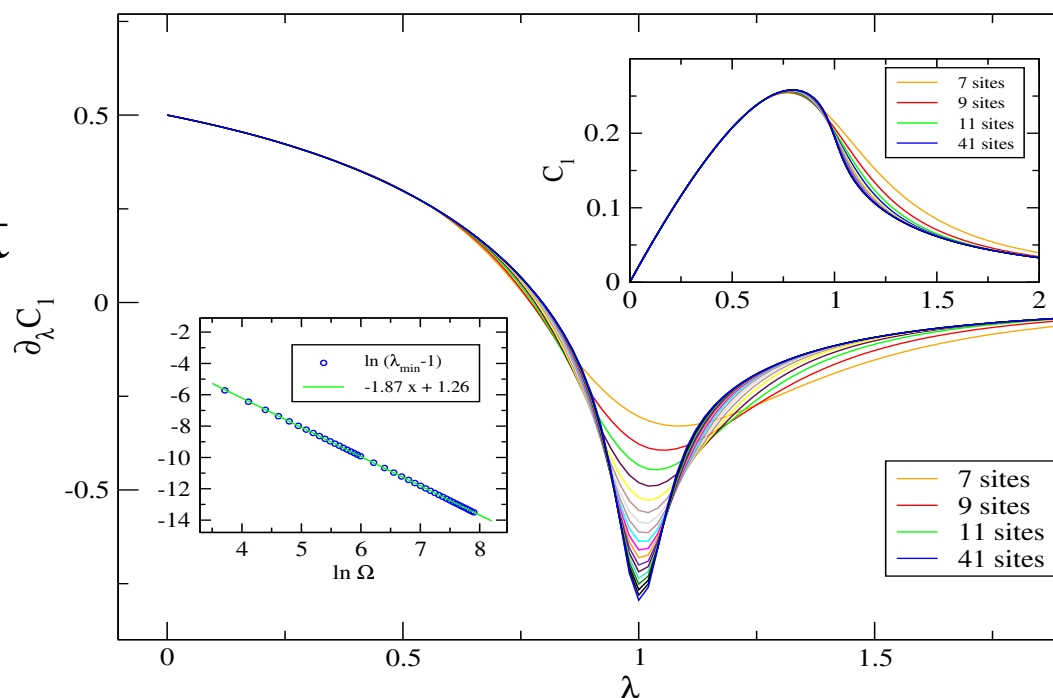


Entanglement in states of many body systems

Linking QI with concepts in quantum statistical mechanics and quantum phase transitions.

Near QPT in 1D transverse Ising model, 2-site entanglement remains short ranged, while 2-site correlation length diverges.

Entanglement, however, does show signs of criticality.



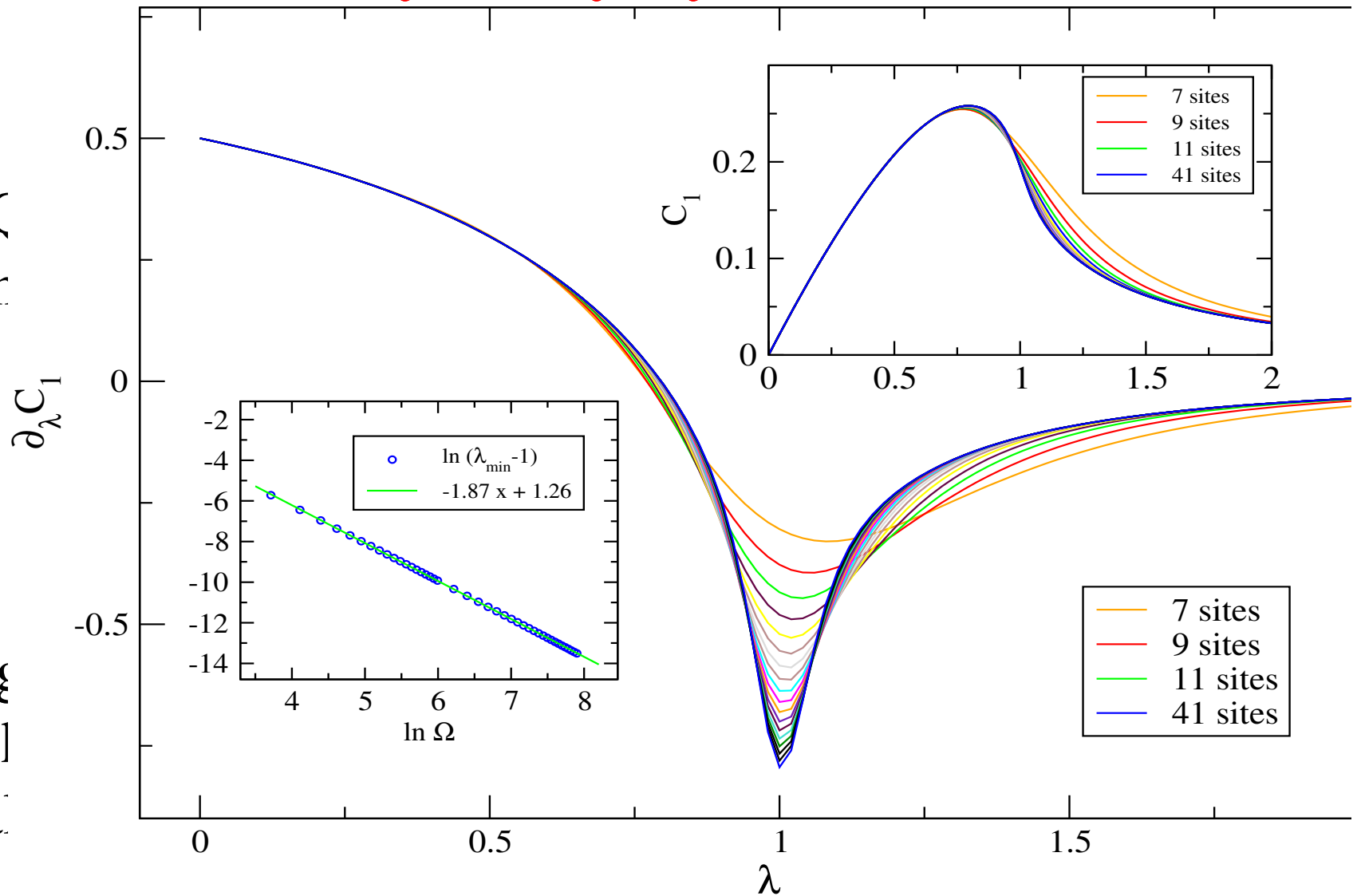
Osterloh, Amico, Falci, & Fazio, Nature 2002; Osborne & Nielsen, Phys. Rev. A 2002.

Entanglement in states of many body systems



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Two-site densities

The prescription:

1. Find ground state of spin-1/2 system
2. Remove all spins except two NNs
3. Find EoF of resulting two-site density
4. Investigate it wrt the relevant system parameter



Two-site densities

Why *ground* state?

The prescription:

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Two-site densities

Why *ground* state?

The prescription:

1. Find ground state
2. Remove all sp
3. Find EoF of r
4. Investigate it

Guarantees that there are
no thermal effects.

er



Two-site densities

Why *ground* state?

The prescription:

1. Find ground state
2. Remove all sp
3. Find EoF of r
4. Investigate it

Thermal states,
time-evolved states
also considered.

er



Two-site densities

Why NN ?

The prescription:

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2. Remove all spins except two NNs
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4. Investigate it wrt the relevant system parameter



Two-site densities

Why NN ?

The prescription:

1. Find ground state
2. Remove all spins
3. Find EoF of reduced density matrix
4. Investigate it

In many instances,
but NOT all,
 NNN and so on
er
have little to no entanglement.

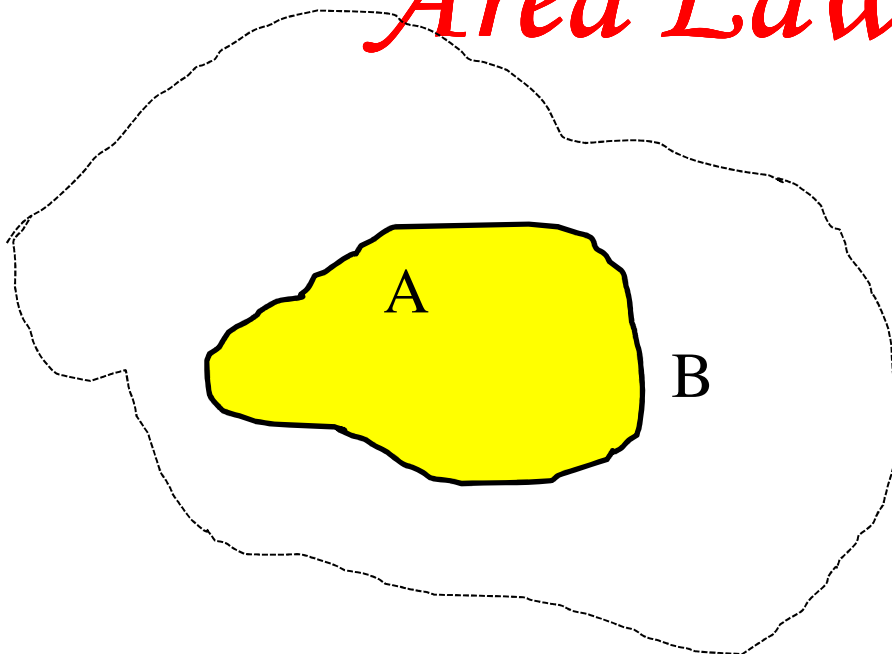


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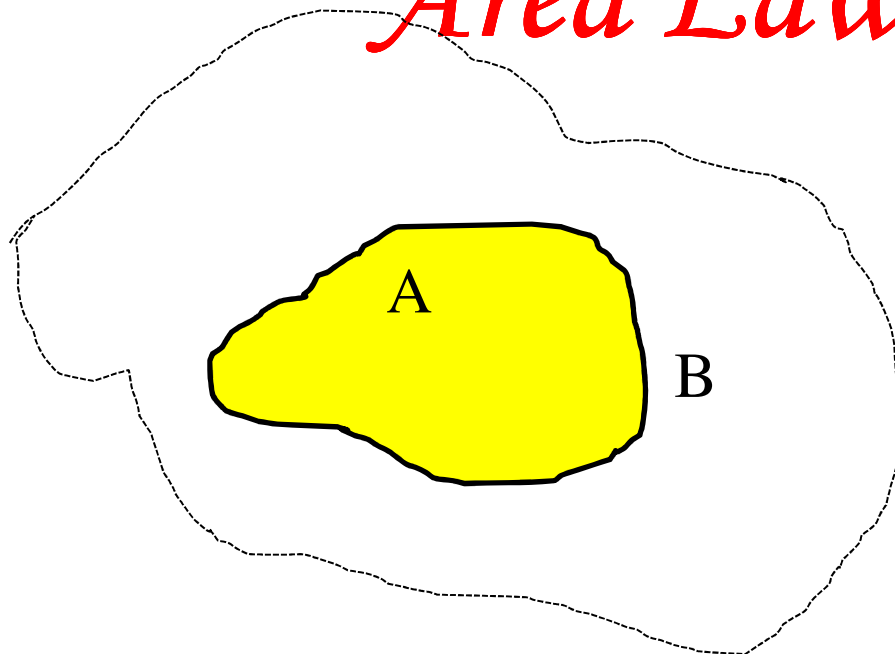
Area Law



Reduced entropy S would depend on the surface of separation between A and B.



Area Law

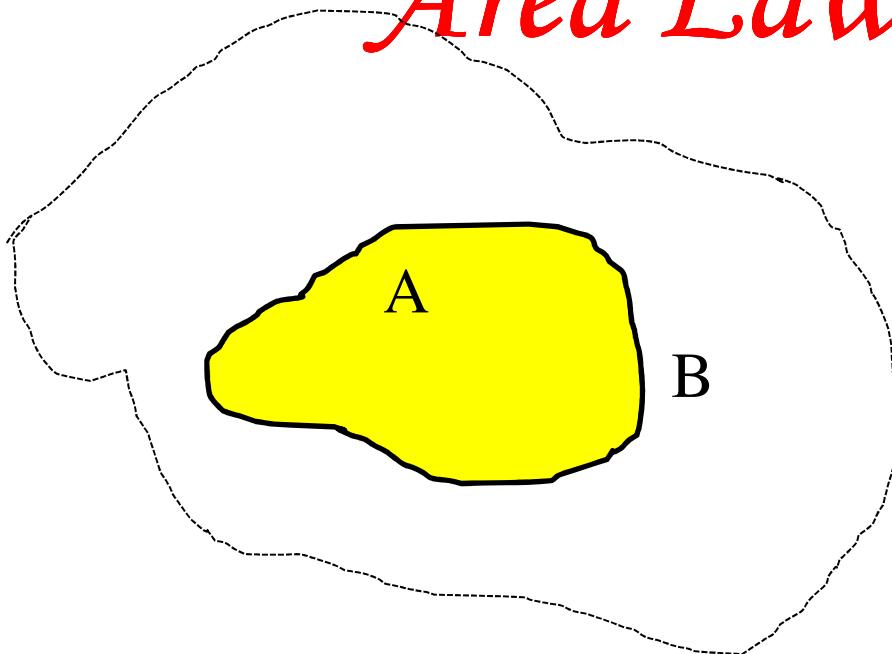


Reduced entropy S would depend on the surface of separation between A and B.

We r talking abt interacting systems.



Area Law

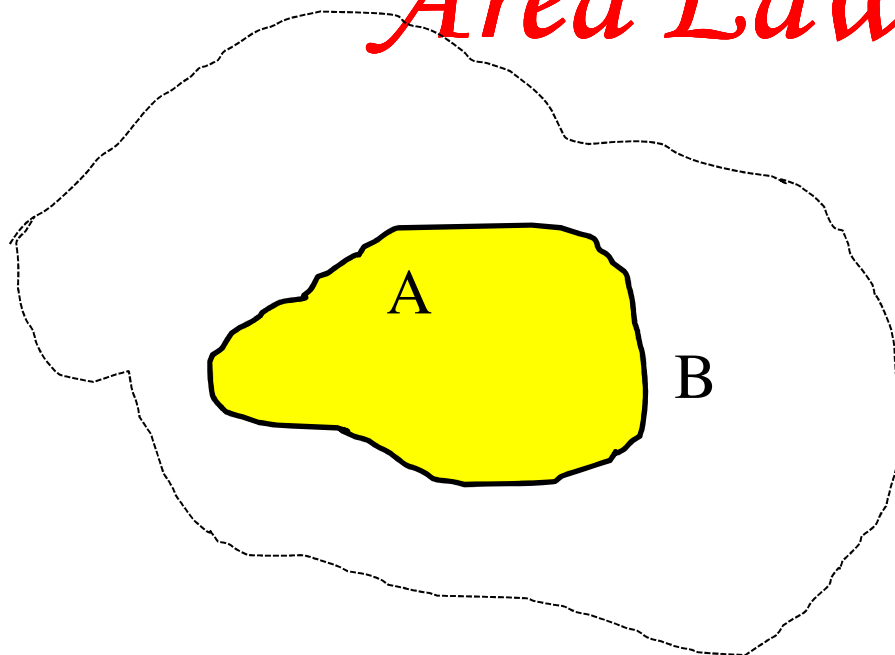


Reduced entropy S would depend on the surface of separation between A and B.

Would be true if ...



Area Law

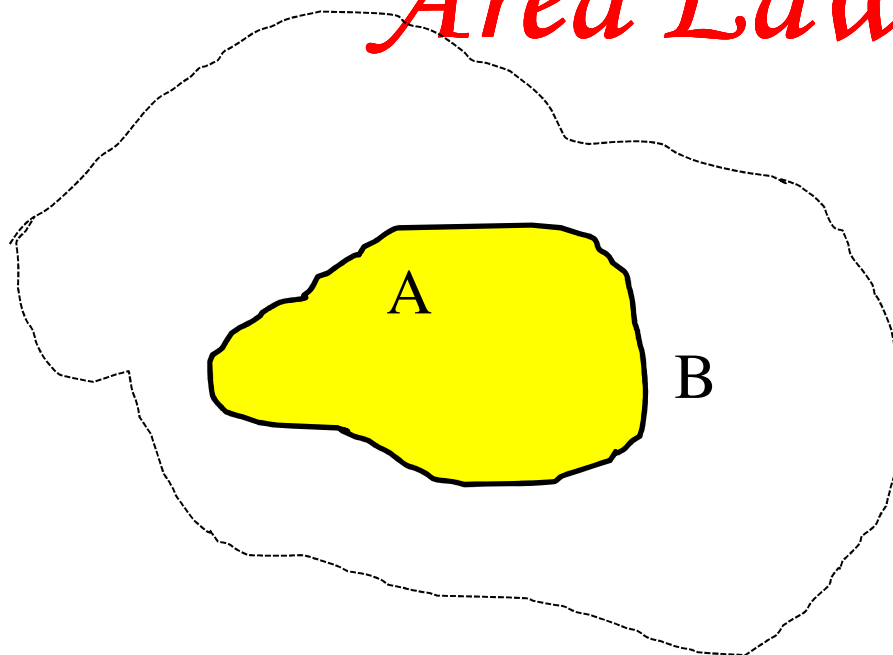


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Boundary particles are *pure* entangled states.



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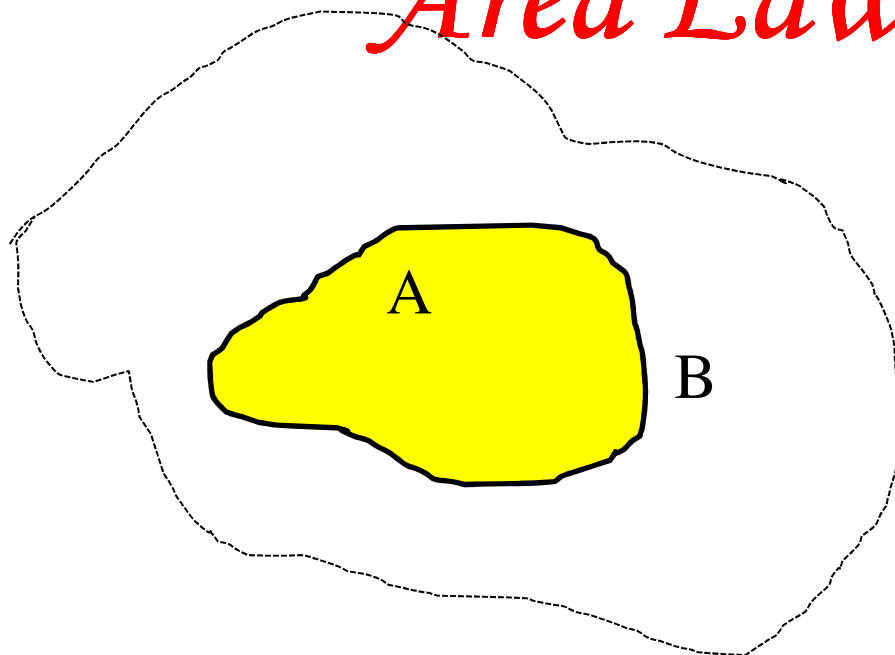


Reduced entropy S would depend on the surface of separation between A and B.

Boundary particles are *pure* entangled states.
Plus no long-range entangled pairs.



Area Law

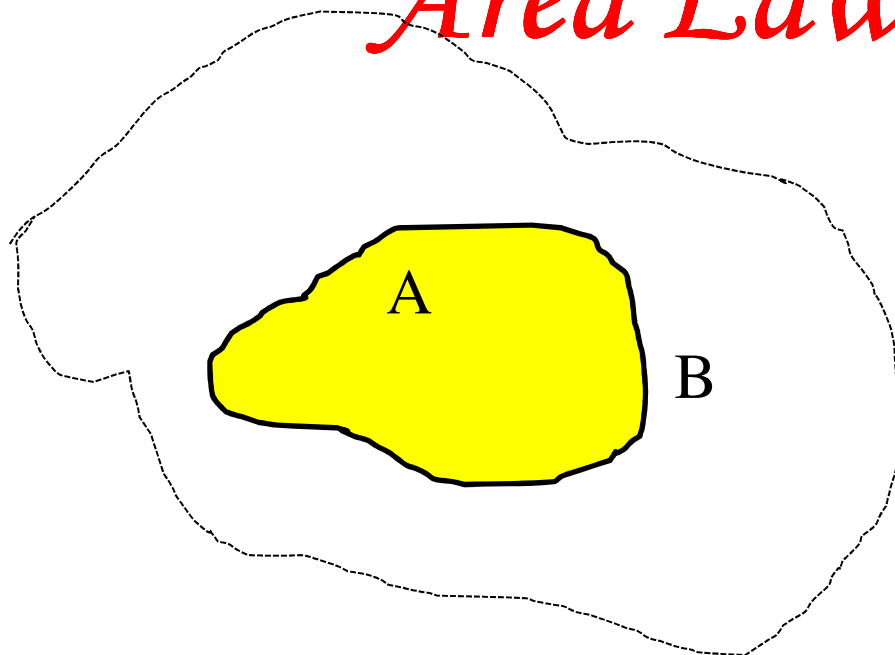


Reduced entropy S would depend on the surface of separation between A and B.

Typical situation is far from being such.



Area Law

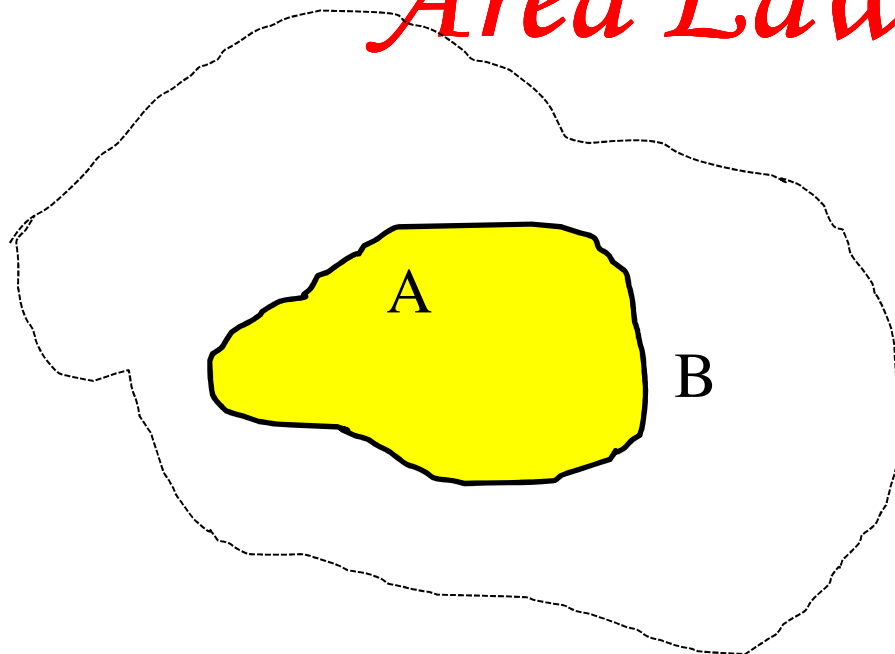


Reduced entropy S would depend on the surface of separation between A and B.

Typical situation is far from being such.
Usually intricately multiparty quantum correlated.



Area Law



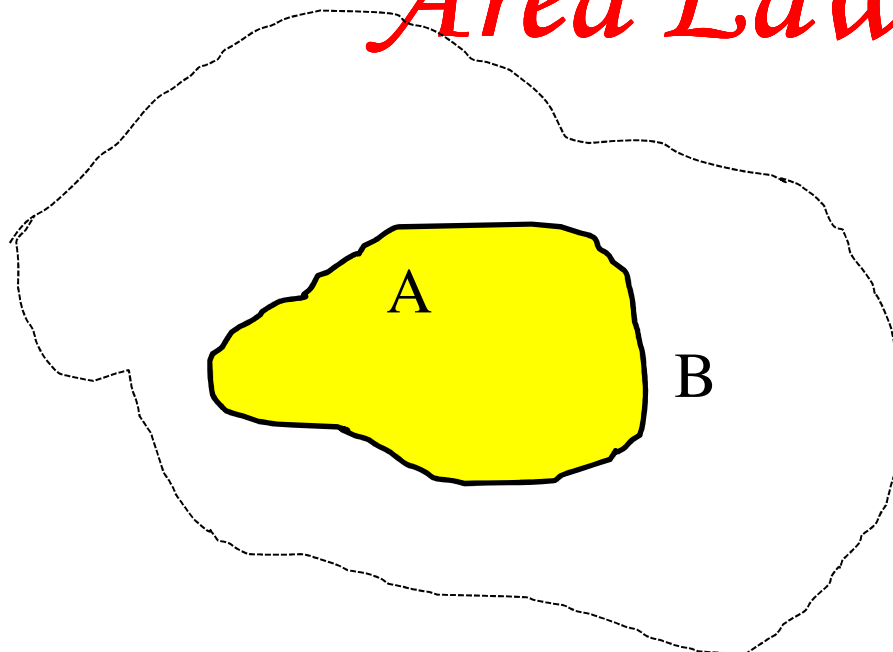
Reduced entropy S would depend on the surface of separation between A and B.

$$S(\rho_L) \sim L^{d-1}$$

L : characteristic length of A



Area Law



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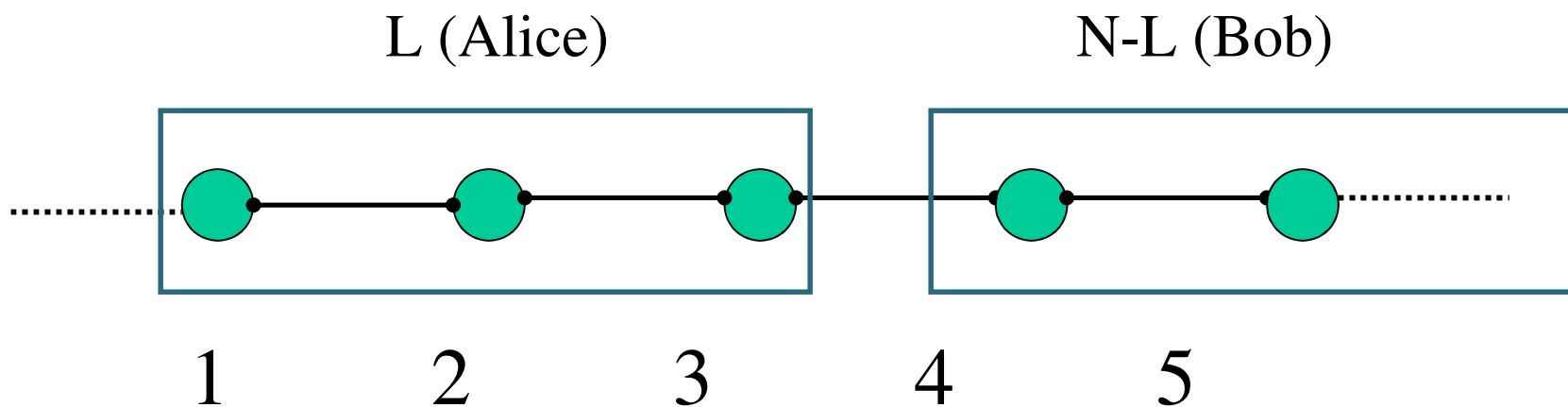
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← **AREA LAW**

L: characteristic length of A



Area Law: 1D

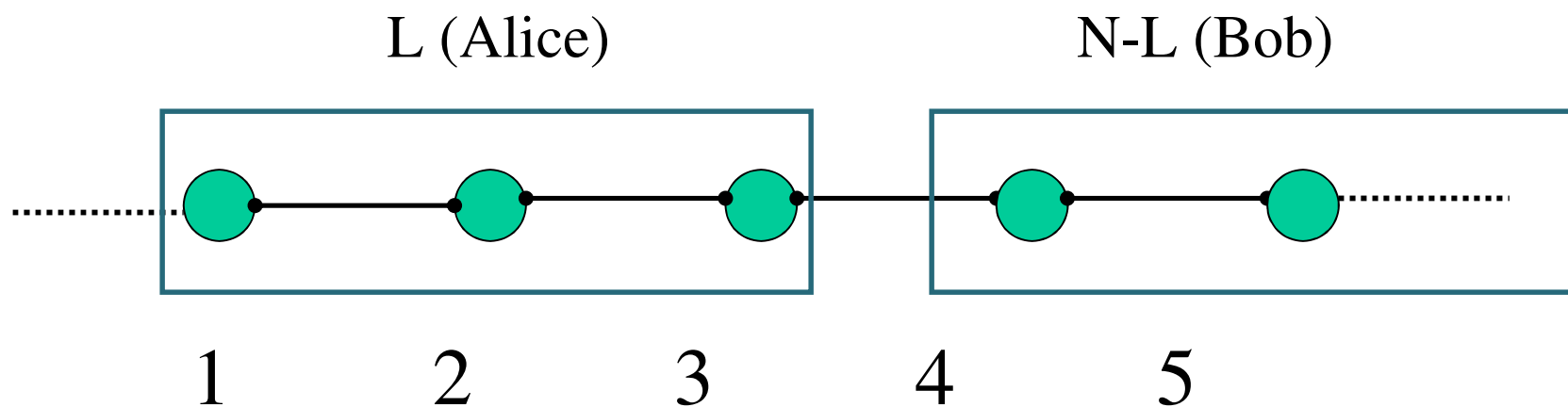


Block entanglement: $E(|\Psi\rangle_{L:N-L})$

$$E(|\Psi\rangle_{L:N-L}) = S(\rho_L)$$



Area Law: 1D



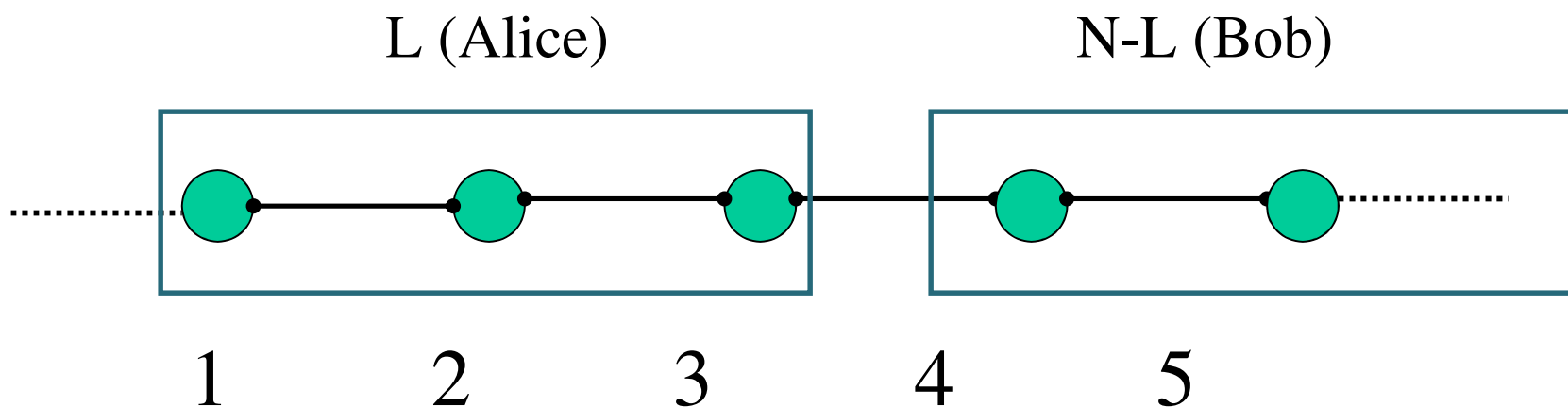
Block entanglement: $E(|\Psi\rangle_{L:N-L})$

$$E(|\Psi\rangle_{L:N-L}) = S(\rho_L) \sim L^{d-1} \equiv \text{constant}$$

away from criticality



Area Law: 1D



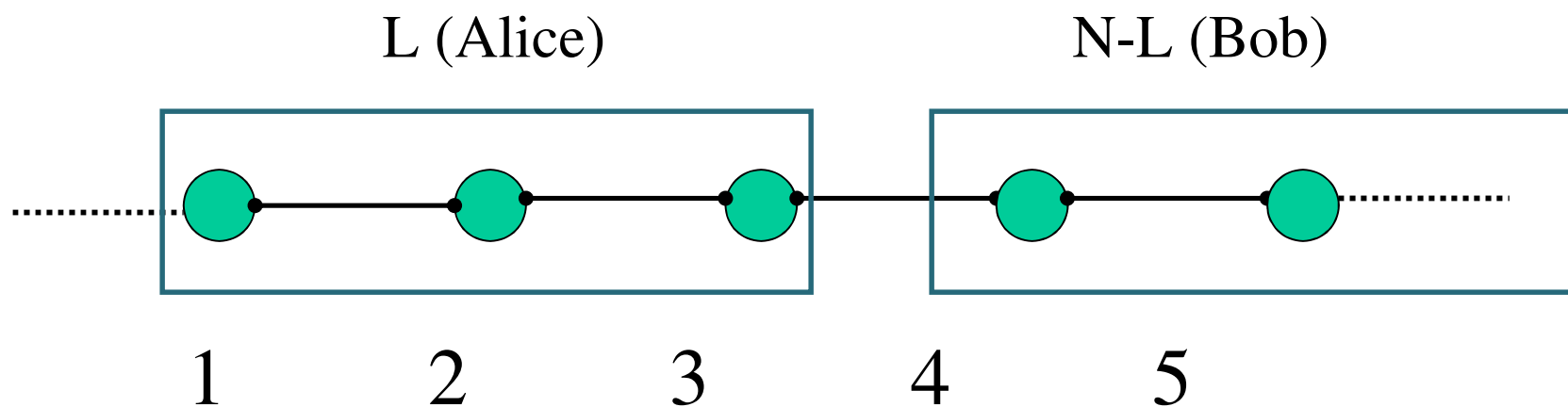
Block entanglement: $E(|\Psi\rangle_{L:N-L})$

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independent of block-size



Area Law: 1D



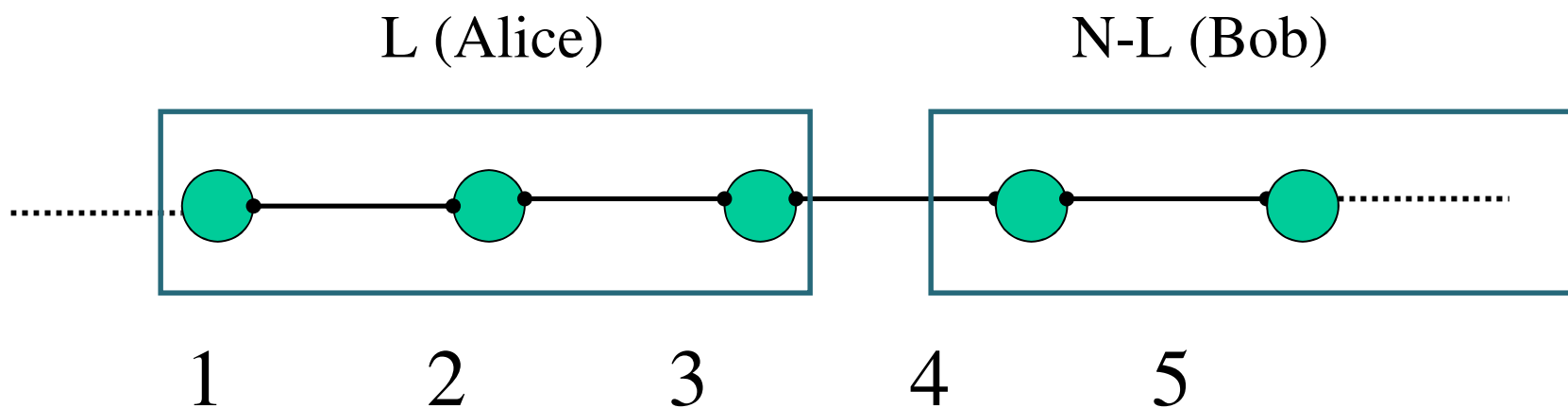
Block entanglement: $E(|\Psi\rangle_{L:N-L})$

$$E(|\Psi\rangle_{L:N-L}) = S(\rho_L) \sim \ln L$$

at criticality



Area Law: 1D



Block entanglement: $E(|\Psi\rangle_{L:N-L})$

$$E(|\Psi\rangle_{L:N-L}) = S(\rho_L) \sim \ln L$$

at ctt

log divergence



Lot of progress in different directions.

Lot of progress in different directions.

A case study:

Frustrated systems



What is frustration?

Definition

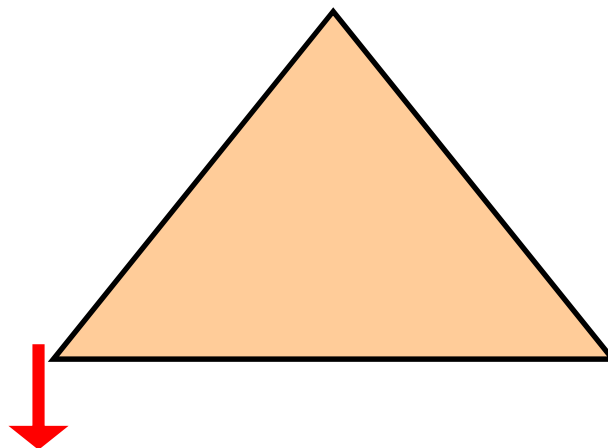
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Quantification



Frustration

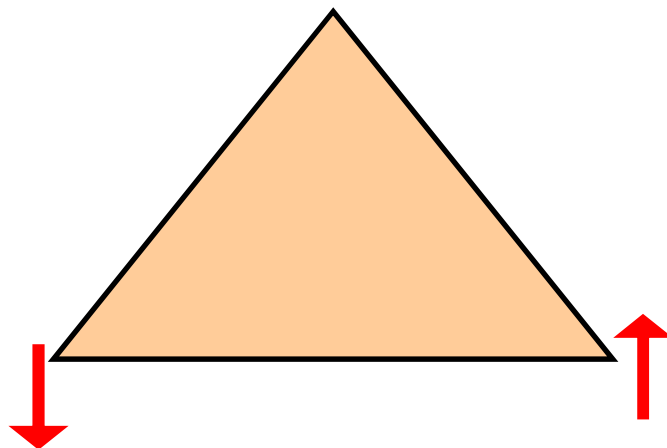
Ising model: $H=J \sum \sigma_i^z \sigma_j^z$ with $J>0$





Frustration

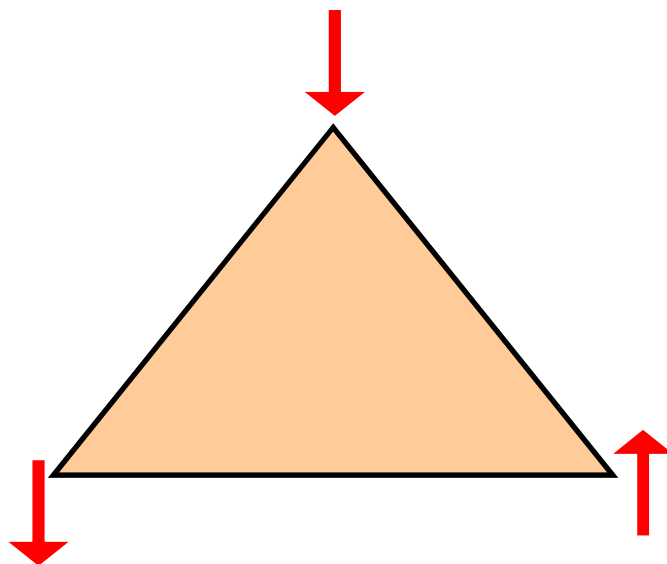
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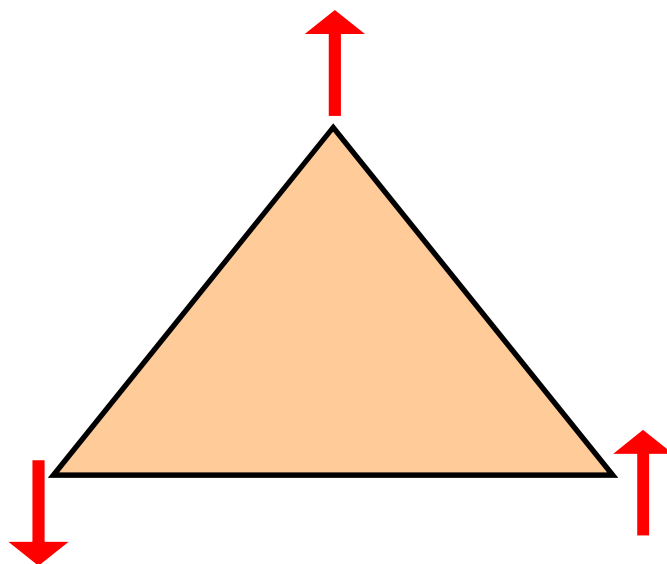
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Frustration

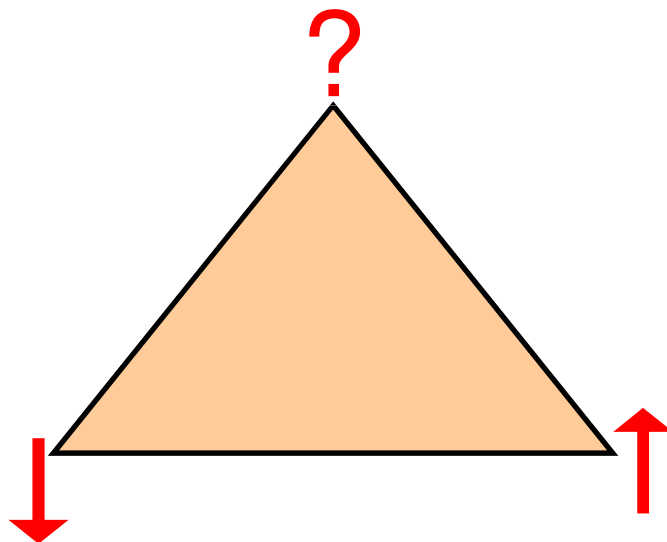
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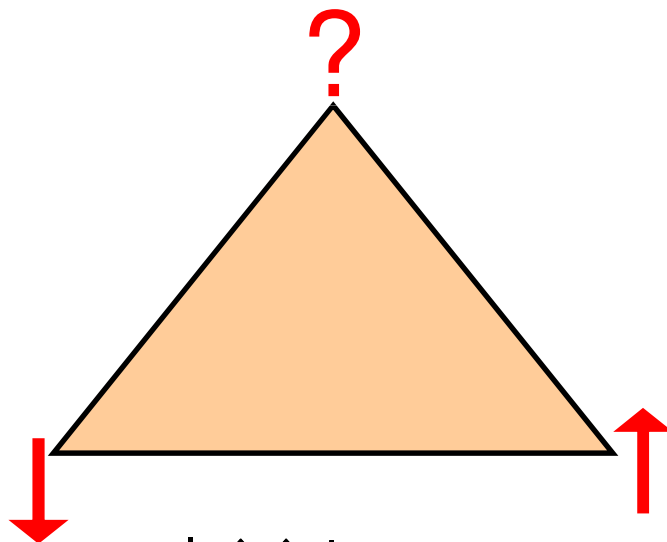
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Frustration

Ising model: $H=J \sum \sigma^z_i \sigma^z_j$ with $J>0$



Ground states: $|\uparrow\uparrow\downarrow\rangle,$
 $|\uparrow\downarrow\uparrow\rangle,$
 $|\downarrow\uparrow\downarrow\rangle, \dots\dots\dots$



- Given $H, |\Gamma\rangle$, *Frustration degree*



Frustration degree

- Given $H, |\Gamma\rangle$,
replace one-body, two-body etc. in H by Ising ones,
i.e. by σ_i^z or $\sigma_i^z \sigma_j^z$ etc.



Frustration degree

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Find H^1



Frustration degree

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Find H^I

$$H^I = \underbrace{\sum_k H_f^k}_{\text{Frustrated part}} + \underbrace{\sum_l H_{nf}^l}_{\text{Non-Frustrated part}}$$



Frustration degree

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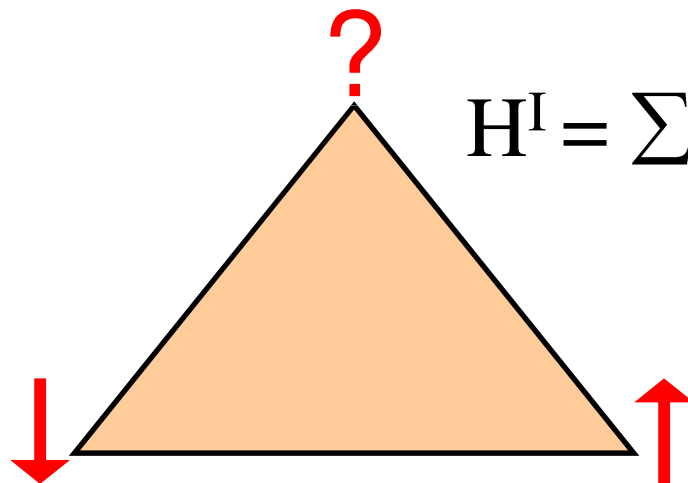
$$H^I = \underbrace{\sum_k H_f^k}_{\text{Frustrated part}} + \underbrace{\sum_l H_{nf}^l}_{\text{Non-Frustrated part}}$$

$$\Phi = \text{avg} \frac{\sum_k \langle \Gamma | H_f^k | \Gamma \rangle}{\sum_l |\langle \Gamma | H_{nf}^l | \Gamma \rangle|}$$



Frustration

Ising model: $H=J \sum \sigma_i^z \sigma_j^z$ with $J>0$

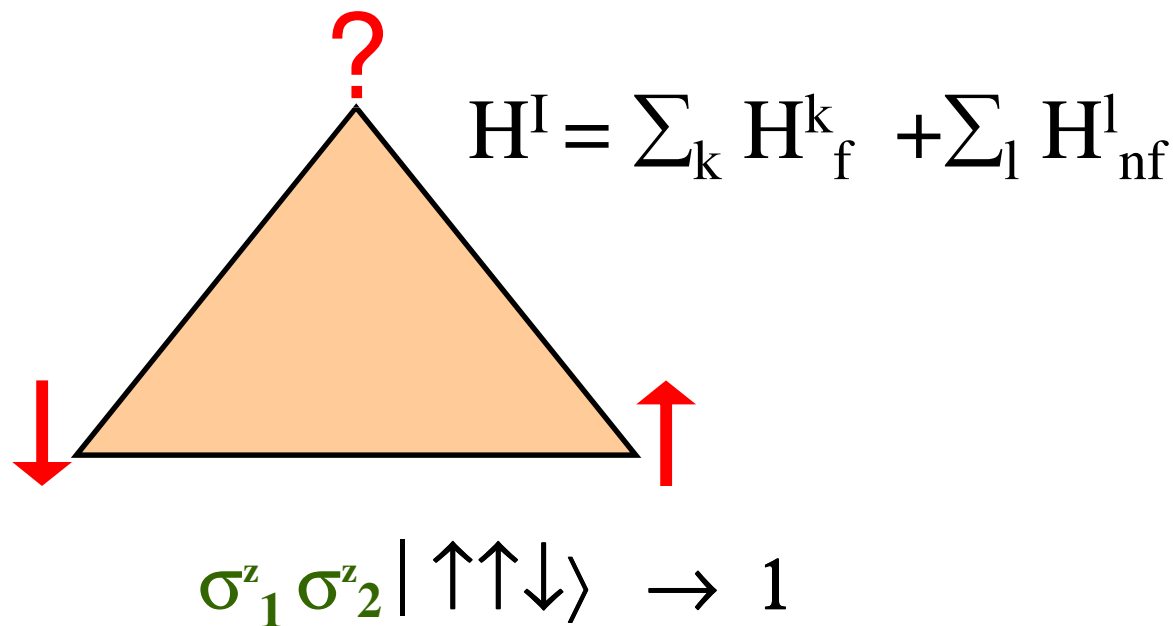


$$H^I = \sum_k H_f^k + \sum_l H_{nf}^l$$



Frustration

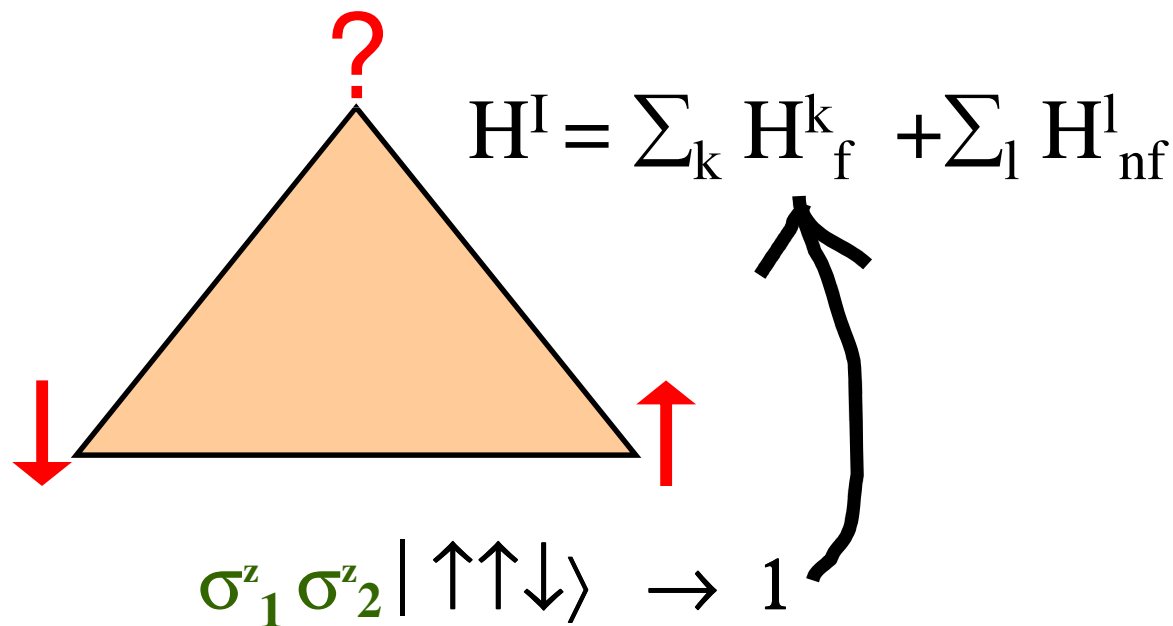
Ising model: $H=J \sum \sigma^z_i \sigma^z_j$ with $J>0$





Frustration

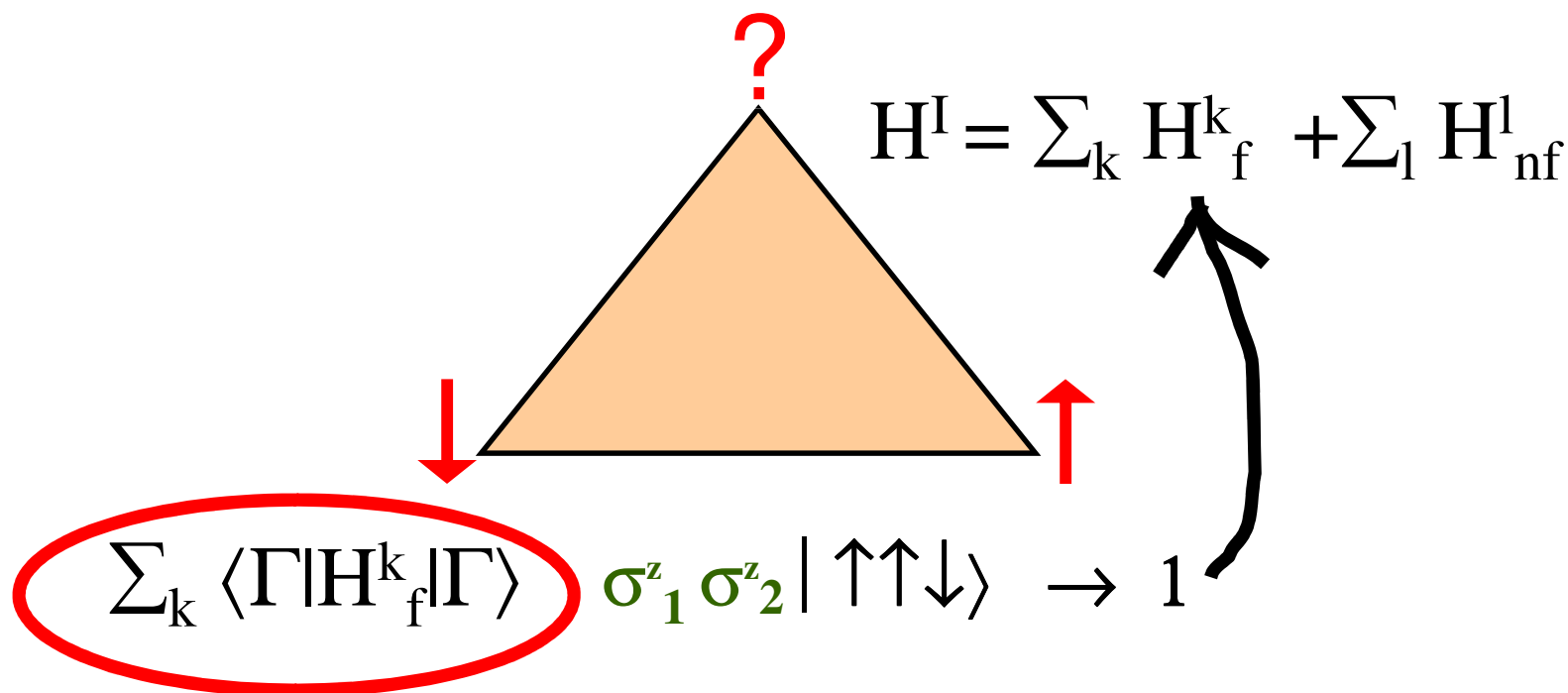
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Frustration

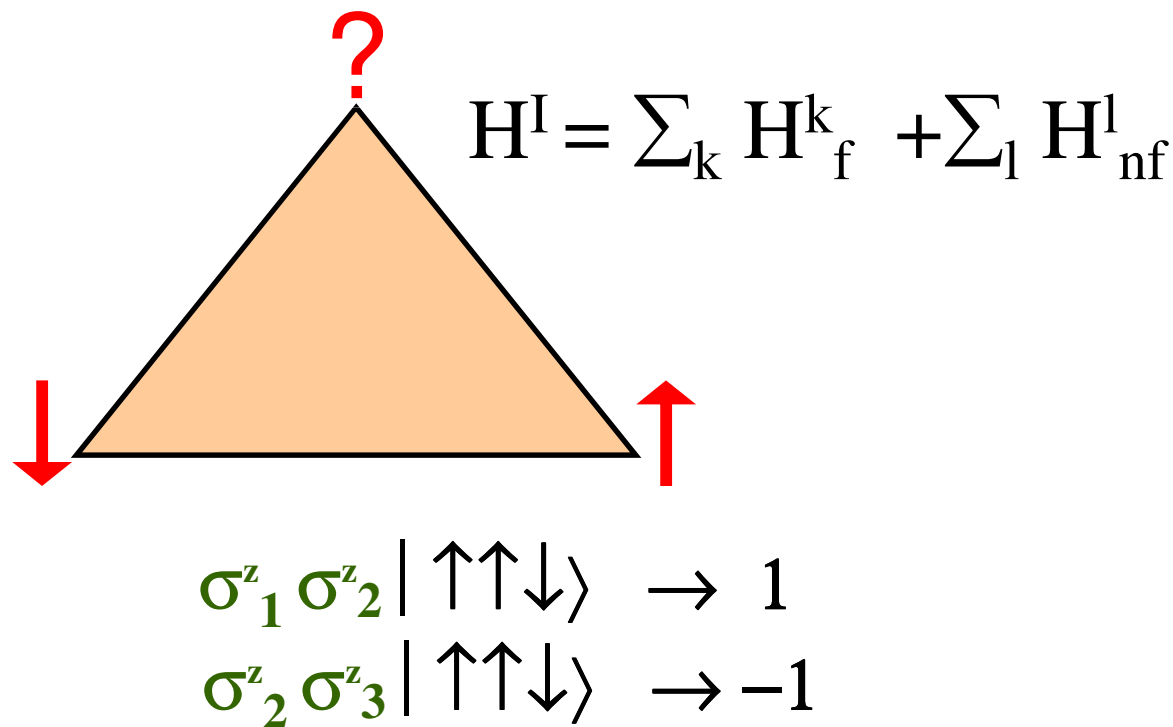
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Frustration

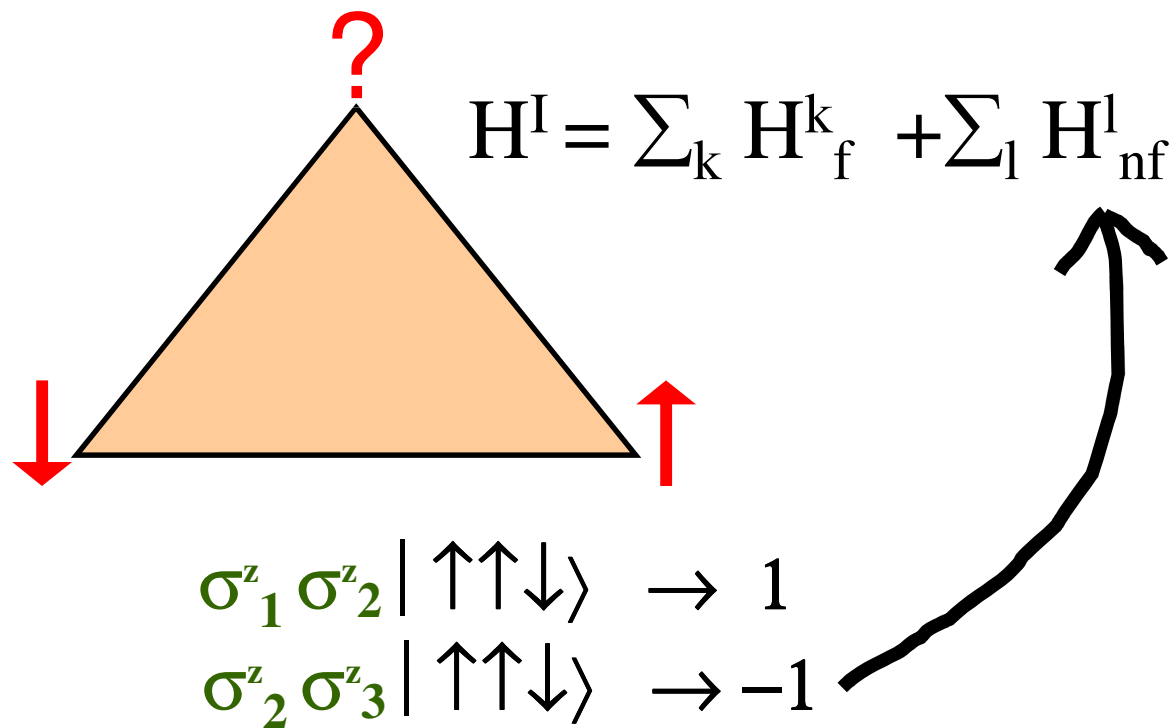
Ising model: $H=J \sum \sigma^z_i \sigma^z_j$ with $J>0$





Frustration

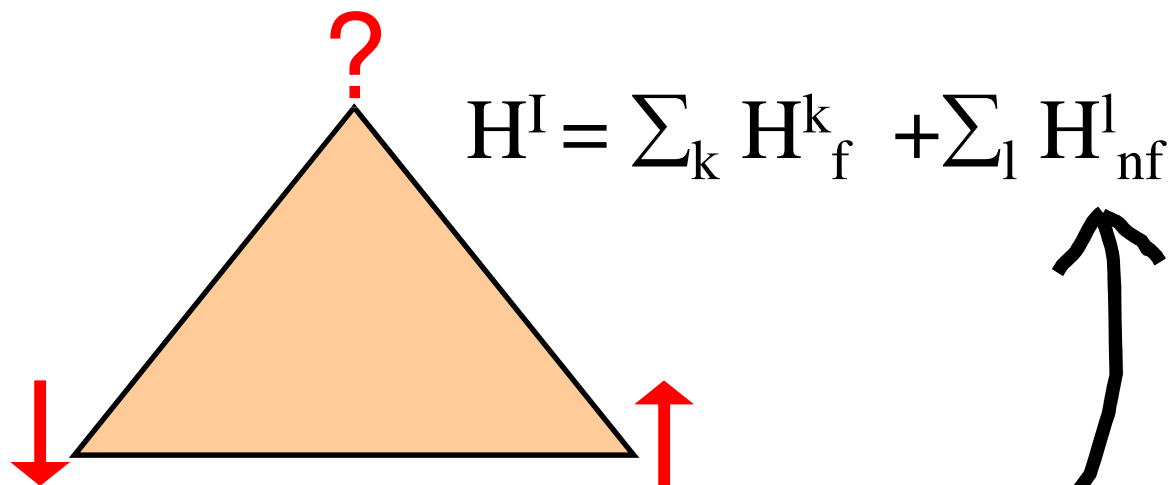
Ising model: $H=J \sum \sigma^z_i \sigma^z_j$ with $J>0$





Frustration

Ising model: $H = J \sum \sigma_i^z \sigma_j^z$ with $J > 0$



$$H^I = \sum_k H_f^k + \sum_l H_{nf}^l$$

$$\sigma_1^z \sigma_2^z | \uparrow \uparrow \downarrow \rangle \rightarrow 1$$

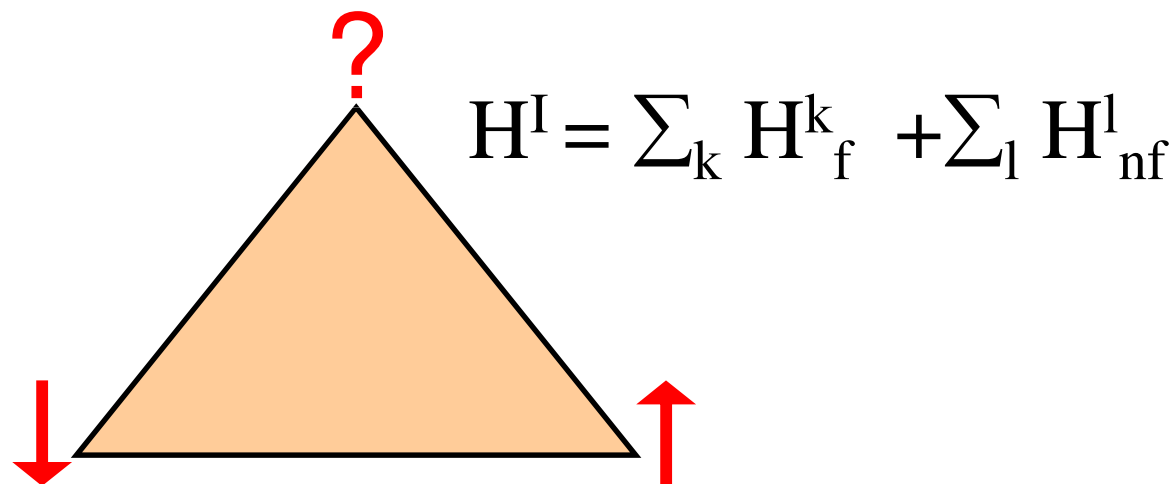
$$\sigma_2^z \sigma_3^z | \uparrow \uparrow \downarrow \rangle \rightarrow -1$$

$$\sum_l | \langle \Gamma | H_{nf}^l | \Gamma \rangle |$$



Frustration

Ising model: $H=J \sum \sigma^z_i \sigma^z_j$ with $J>0$



$$\sigma^z_1 \sigma^z_2 | \uparrow \uparrow \downarrow \rangle \rightarrow 1$$

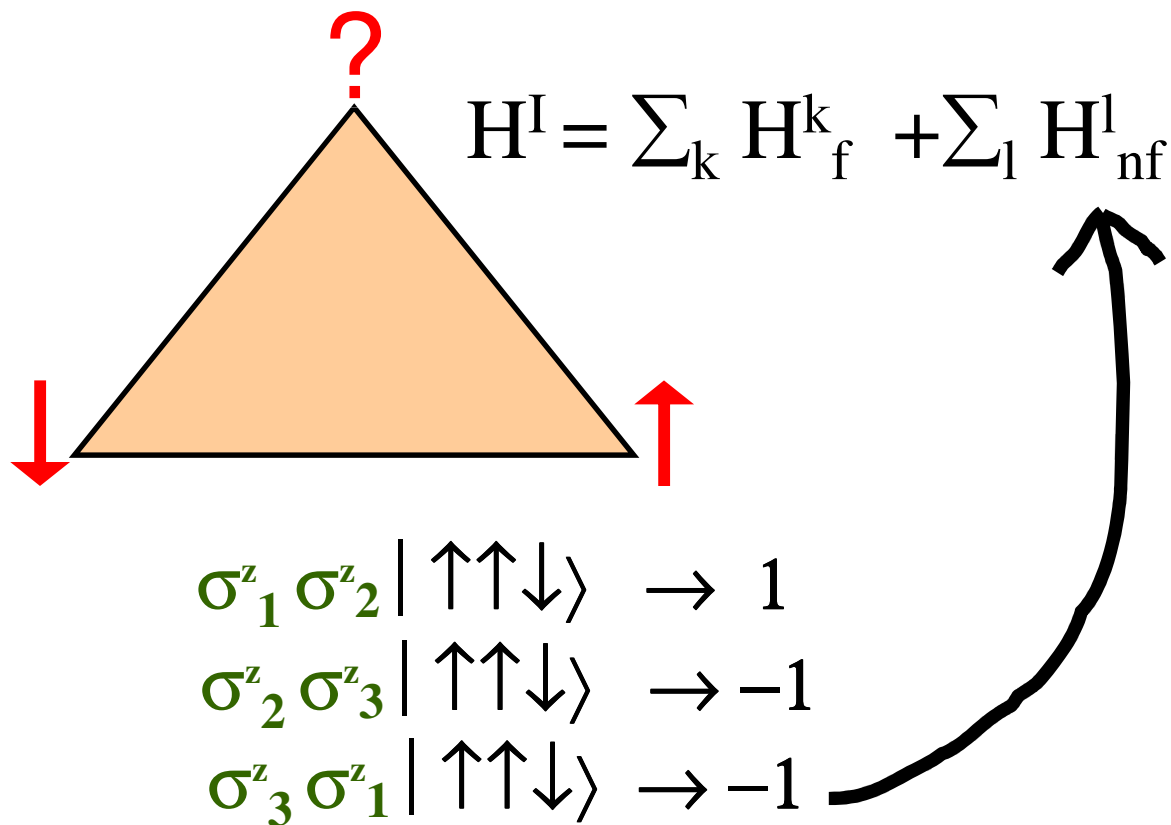
$$\sigma^z_2 \sigma^z_3 | \uparrow \uparrow \downarrow \rangle \rightarrow -1$$

$$\sigma^z_3 \sigma^z_1 | \uparrow \uparrow \downarrow \rangle \rightarrow -1$$



Frustration

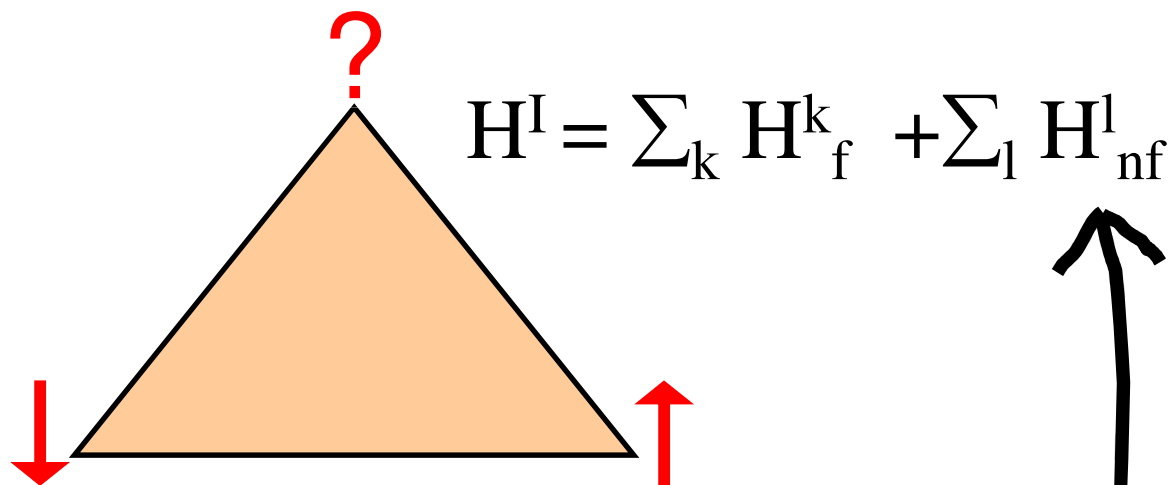
Ising model: $H=J \sum \sigma^z_i \sigma^z_j$ with $J>0$





Frustration

Ising model: $H = J \sum \sigma_i^z \sigma_j^z$ with $J > 0$



$$\sigma_1^z \sigma_2^z | \uparrow \uparrow \downarrow \rangle \rightarrow 1$$

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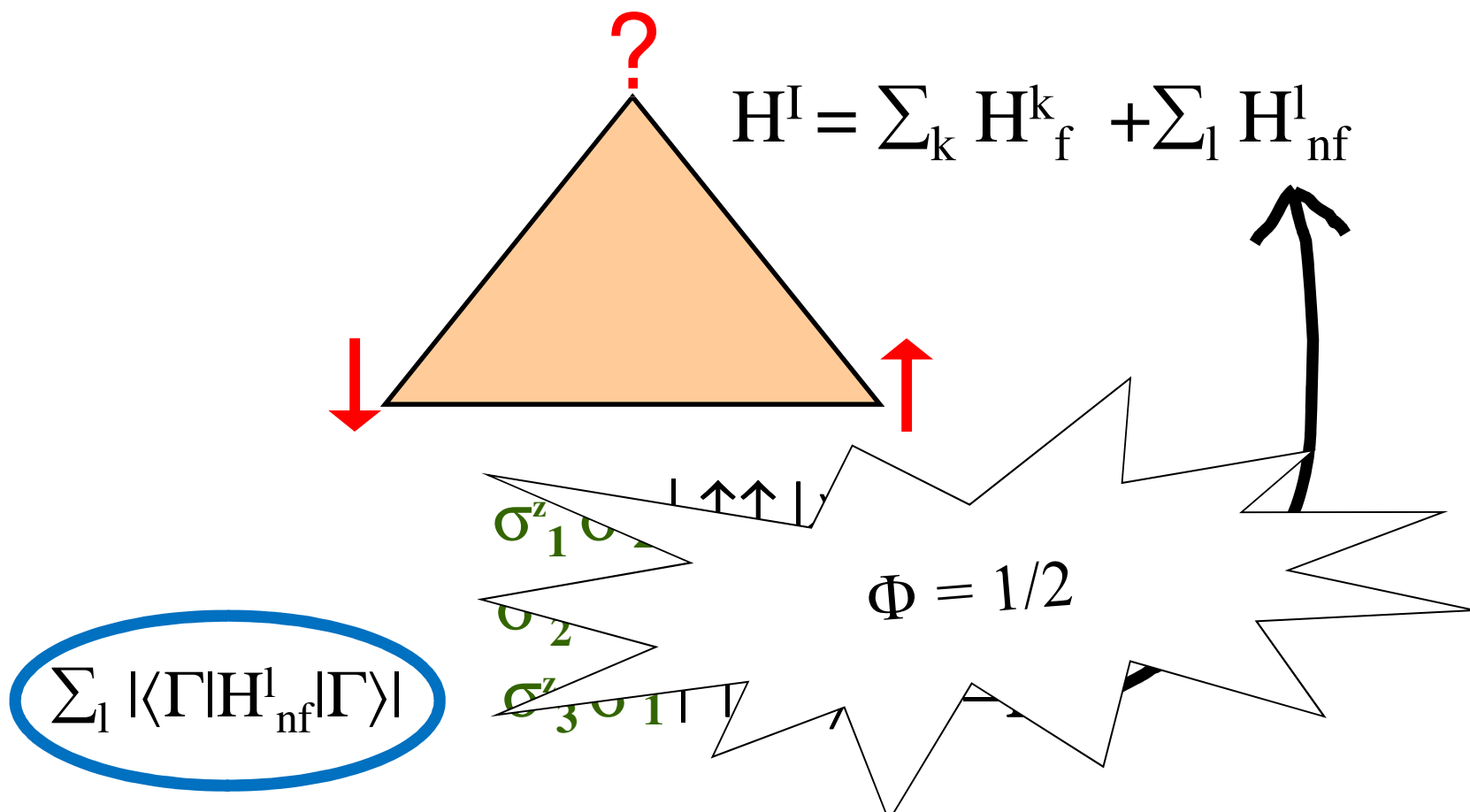
$$\sigma_3^z \sigma_1^z | \uparrow \uparrow \downarrow \rangle \rightarrow -1$$

$$\sum_l | \langle \Gamma | H_{nf}^l | \Gamma \rangle |$$



Frustration

Ising model: $H = J \sum \sigma^z_i \sigma^z_j$ with $J > 0$



Cooling/Quenching Method



➤ Initial state:

$$|\Phi\rangle_{\text{in}} \equiv |\psi\rangle_1 \otimes |\psi\rangle_2 \otimes |\psi\rangle_3 \otimes \dots \otimes |\psi\rangle_N$$

Cooling/Quenching Method



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- Project $|\Phi\rangle_{\text{in}}$ onto the ground state space of the model.

$$|\Phi\rangle_{\text{f}} = (\sum |\Gamma\rangle_i \langle \Gamma|) |\Phi\rangle_{\text{in}}$$

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- Calculate $E_{N/2:N/2}(|\Phi\rangle_{\text{f}})$.
- Maximize $E_{N/2:N/2}(|\Phi\rangle_{\text{f}})$ over all choices of the initial state.



Main Thesis

- Highly frustrated systems do not follow any area law



Main Thesis

➤ Highly frustrated systems do not follow any area law

while

➤ Weakly frustrated systems follow the same area law as nonfrustrated systems away from criticality.

A. Sen(De), US, J. Dziarmaga, A. Sanpera, M. Lewenstein, PRL'08



Area Law for frustrated systems

- 1. Long range Ising model*
- 2. Majumdar Ghosh model*
- 3. Shastry-Sutherland model*
- 4. Ising chain with NN interactions*



Area Law for frustrated systems

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Long range Ising model

$$H = J \sum \sigma_i^z \sigma_j^z \quad \text{with } J > 0$$



Long range Ising model

$$H = J \sum \sigma_i^z \sigma_j^z \quad \text{with } J > 0$$

$$\Phi \approx 1$$



Long range Ising model

$$H = J \sum \sigma_i^z \sigma_j^z \quad \text{with } J > 0$$

After quenching:

$|\psi\rangle =$ superposition of all vectors with
 m $|0\rangle$ s and m $|1\rangle$ s



Long range Ising model

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$$E_{k:2m-k} = \frac{1}{2} \log k$$



Long range Ising model

$$H = J \sum \sigma_i^z \sigma_j^z \quad \text{with } J > 0$$

After quenching:

$|\psi\rangle =$ superposition of all vectors with
 m $|0\rangle$ s and m $|1\rangle$ s

$$E_{k:2m-k} = \frac{1}{2} \log \frac{1}{\sin \frac{k}{2m}}$$

log divergence



Area law

Clear departure from area law

- Long range Ising model: “Infinite” dimensions



Area law

Clear departure from area law

- Long range Ising model: “Infinite” dimensions
- Possible area law: $k^{1-1/d}$ with $d \rightarrow \infty$



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Note: Effect due to frustration.

Not due to long-range interactions.



Area law

Clear departure from area law

- Long range Ising model: “Infinite” dimensions
- Possible area law: $k^{1-1/d}$ with $d \rightarrow \infty$

Note: Effect due to frustration.

Not due to long-range interactions.

Ising with $J < 0$: constant block entanglement.



Area Law for frustrated systems

- 1. Long range Ising model*
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Majumdar-Ghosh model



$$H = J_1 \sum \sigma_i \sigma_{i+1} + J_2 \sum \sigma_i \sigma_{i+2} \quad \text{with } J_1, J_2 > 0; J_2 = J_1/2$$

Majumdar-Ghosh model



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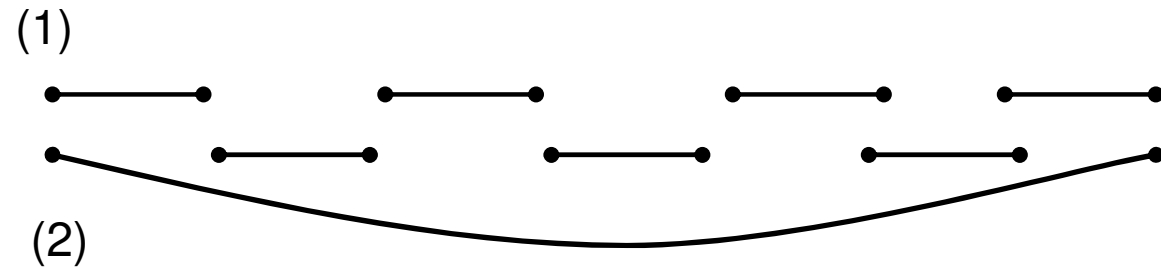
$$\Phi \approx 1/2$$

Majumdar-Ghosh model



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Ground state:

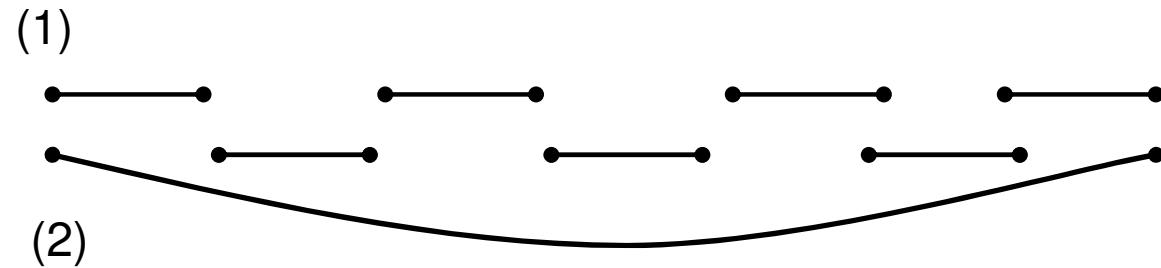


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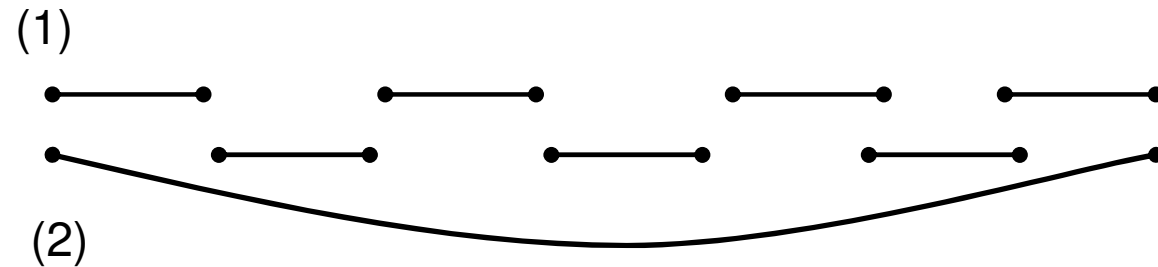
After quenching:

Majumdar-Ghosh model



$$H = J_1 \sum \sigma_i \sigma_{i+1} + J_2 \sum \sigma_i \sigma_{i+2} \quad \text{with } J_1, J_2 > 0; J_2 = J_1/2$$

Ground state:



After quenching:

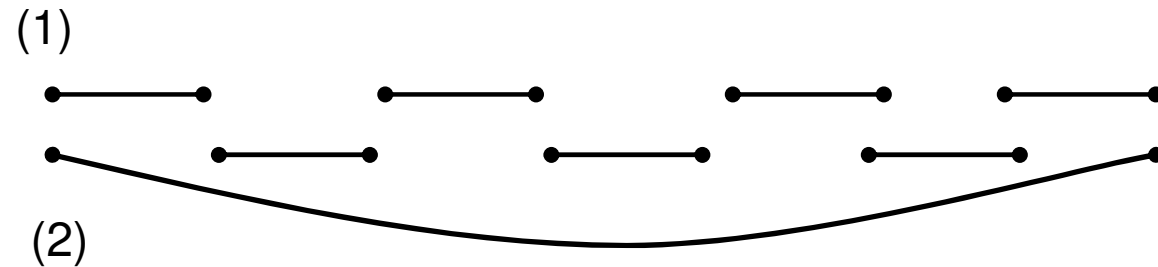
$$E \geq 2 \quad (\text{even}) \quad \text{or} \quad 1 \quad (\text{odd})$$

Majumdar-Ghosh model



$$H = J_1 \sum \sigma_i \sigma_{i+1} + J_2 \sum \sigma_i \sigma_{i+2} \quad \text{with } J_1, J_2 > 0; J_2 = J_1/2$$

Ground state:



After quenching:

$$E \geq 2 \quad (\text{even}) \quad \text{or} \quad 1 \quad (\text{odd})$$

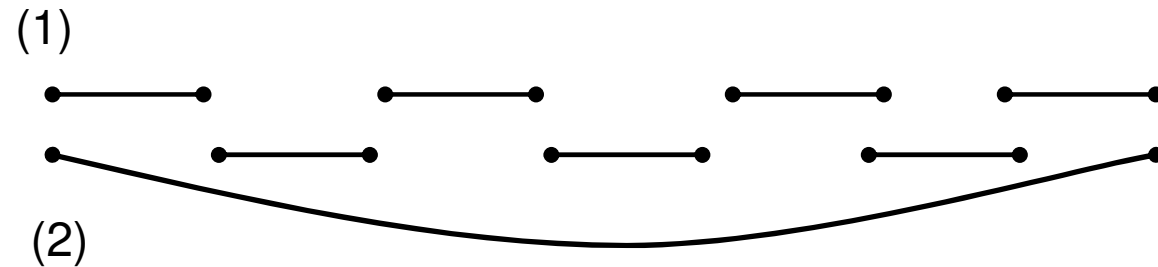
$$E \leq \log 5 \quad (\text{even}) \quad \text{or} \quad \log 3 \quad (\text{odd})$$

Majumdar-Ghosh model



$$H = J_1 \sum \sigma_i \sigma_{i+1} + J_2 \sum \sigma_i \sigma_{i+2} \quad \text{with } J_1, J_2 > 0; J_2 = J_1/2$$

Ground state:



After quenching:

$$E \geq 2 \quad (\text{even}) \quad \text{or} \quad 1 \quad (\text{odd})$$

$$E \leq \log 5 \quad (\text{even}) \quad \text{or} \quad \log 3 \quad (\text{odd})$$

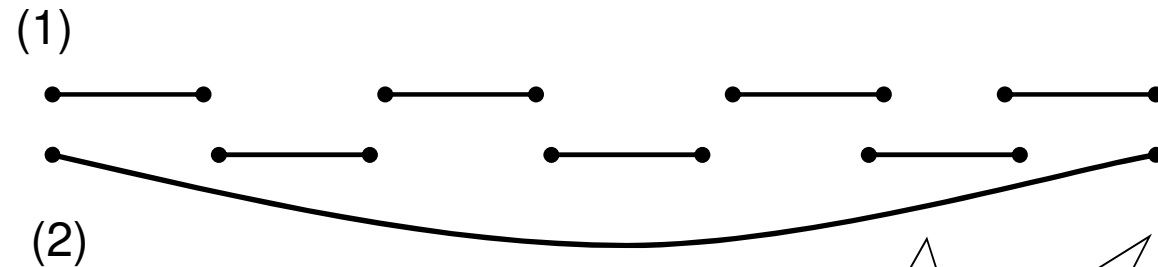
Numerically, $E = 2.3$ for 8 spins

Majumdar-Ghosh model



$$H = J_1 \sum \sigma_i \sigma_{i+1} + J_2 \sum \sigma_i \sigma_{i+2} \quad \text{with } J_1, J_2 > 0; J_2 = J_1/2$$

Ground state:



After quenching:

$$E \geq 2 \quad (\text{even } n)$$

$$E \leq \log 5 \quad (\text{even } n)$$

Constant

Numerically, $E = 2.3$ for 8 spins



Area Law for frustrated systems

- 1. Long range Ising model*
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Shastry-Sutherland model



$$H = J \sum_{\langle ij \rangle} \sigma_i \sigma_j + J_d \sum_{\langle ij \rangle_d} \sigma_i \sigma_j \quad \text{with } J_d > 2J$$

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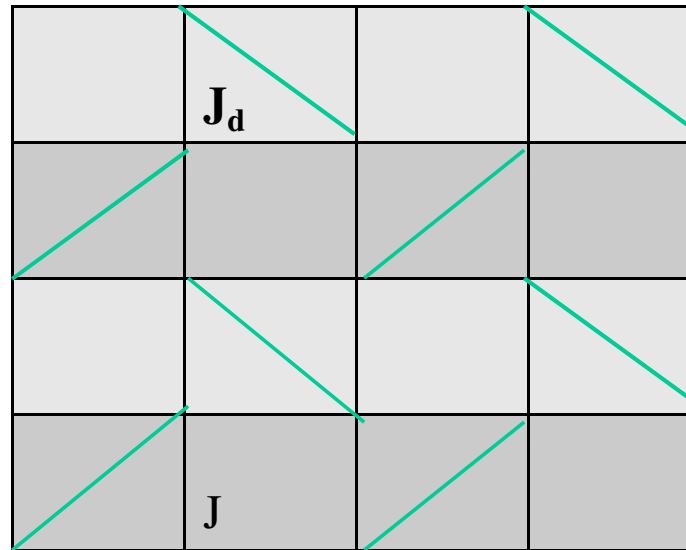
$$\Phi < 1/2$$

Shastry-Sutherland model



$$H = J \sum_{\langle ij \rangle} \sigma_i \sigma_j + J_d \sum_{\langle ij \rangle_d} \sigma_i \sigma_j \quad \text{with } J_d > 2J$$

Ground state:

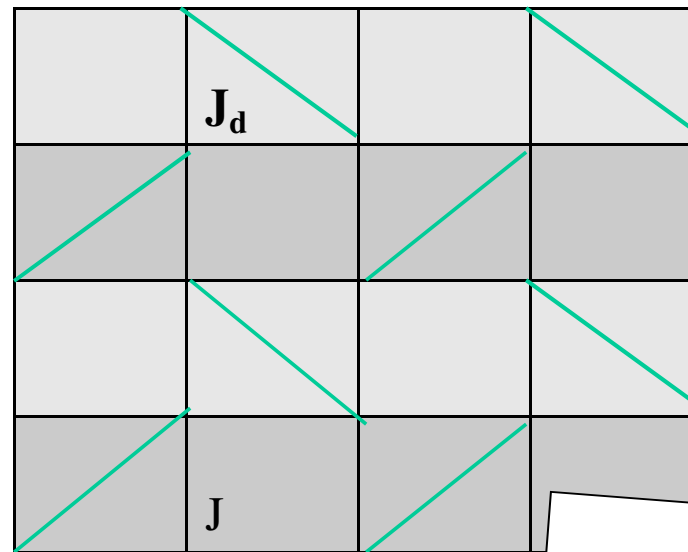


Shastry-Sutherland model



$$H = J \sum_{\langle ij \rangle} \sigma_i \sigma_j + J_d \sum_{\langle ij \rangle_d} \sigma_i \sigma_j \quad \text{with } J_d > 2J$$

Ground state:



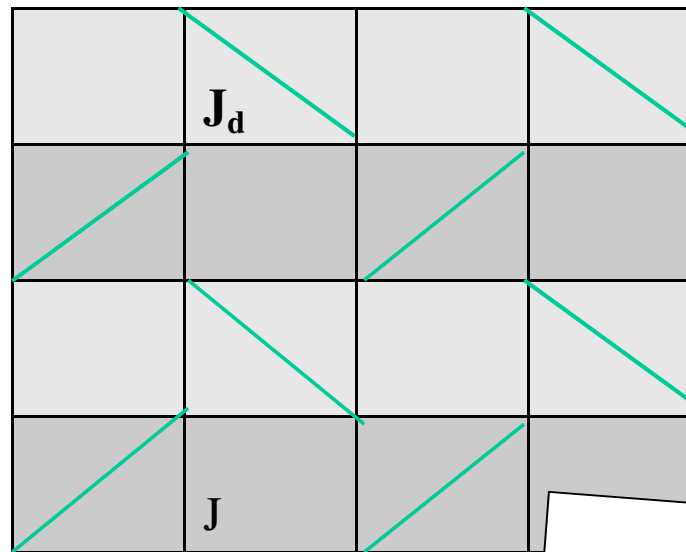
Linear

Shastry-Sutherland model



$$H = J \sum_{\langle ij \rangle} \sigma_i \sigma_j + J_d \sum_{\langle ij \rangle_d} \sigma_i \sigma_j \quad \text{with } J_d > 2J$$

Ground state:



Depends on the path
of the boundary



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$H=J \sum_{\langle ij \rangle} \sigma_i^z \sigma_j^z$ *Ising with NN* with all except one are negative.



Ising with NN
 $H = J \sum_{\langle ij \rangle} \sigma_i^z \sigma_j^z$ with all except one are negative.

$$E_{k:2m-k} = \text{constant}$$



Area Law for frustrated systems



NO Area law



Area Law for frustrated systems



NO Area law



Area law



Area Law for frustrated systems



NO Area law



Area law

- Cooling technique



Area Law for frustrated systems



NO Area law



Area law

- Cooling technique
- Frustration degree



More work done



More work done

- Adv. Phys. **56**, 243 (2007)
- Rev. Mod. Phys. **80**, 517 (2008)



More work done

- Adv. Phys. **56**, 243 (2007)
- Rev. Mod. Phys. **80**, 517 (2008)

And much more left ...

Thank you!



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